



**SIMPLIFY
ACCESS &
CONTROL**

HikVision NVR Panel Guide

Intelli-Site

Security Management Software

HikVision NVR Panel Guide

For Windows 7 Professional and Ultimate,
Windows 8.1 Pro and Enterprise,
Windows 10 Pro and Enterprise,
Server 2008 R2, and Server 2012 R2

HikVision NVR Panel Guide

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When calling, please be at the computer prepared to provide the following information:

- Product version number, found by selecting the  **About** button from the Intelli-Site Application Menu.
- Product License and SMA numbers used for registration.
- The type of computer being used including, operating system, processor type, speed, amount of memory, type of display, etc.
- Exact wording of any messages that appear on the screen.
- What was occurring when the problem was detected?
- What steps have been taken to reproduce the problem?
- It is highly recommended that the user execute a System Information Report and export that report to Adobe .pdf format for transmission to Intelli-Site technical support staff.

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1 Introduction

The Intelli-Site HikVision video integration uses the HikVision SDK v 5.2.1.3. The Intelli-Site HikVision NVR panel is the Intelli-Site software representation of a HikVision NVR, referred to from here on out as a HikVision NVR panel.

This guide explains using the HikVision driver and HikVision NVR panel with Intelli-Site.

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2 Installation

The HikVision driver in Intelli-Site must be installed. No external software is needed.

If Intelli-Site has been installed without the HikVision driver, run the Intelli-Site installer again and select **Modify**.

During the Intelli-Site installation or modify installation process, you are presented with the **Select the drivers you want to install** window.

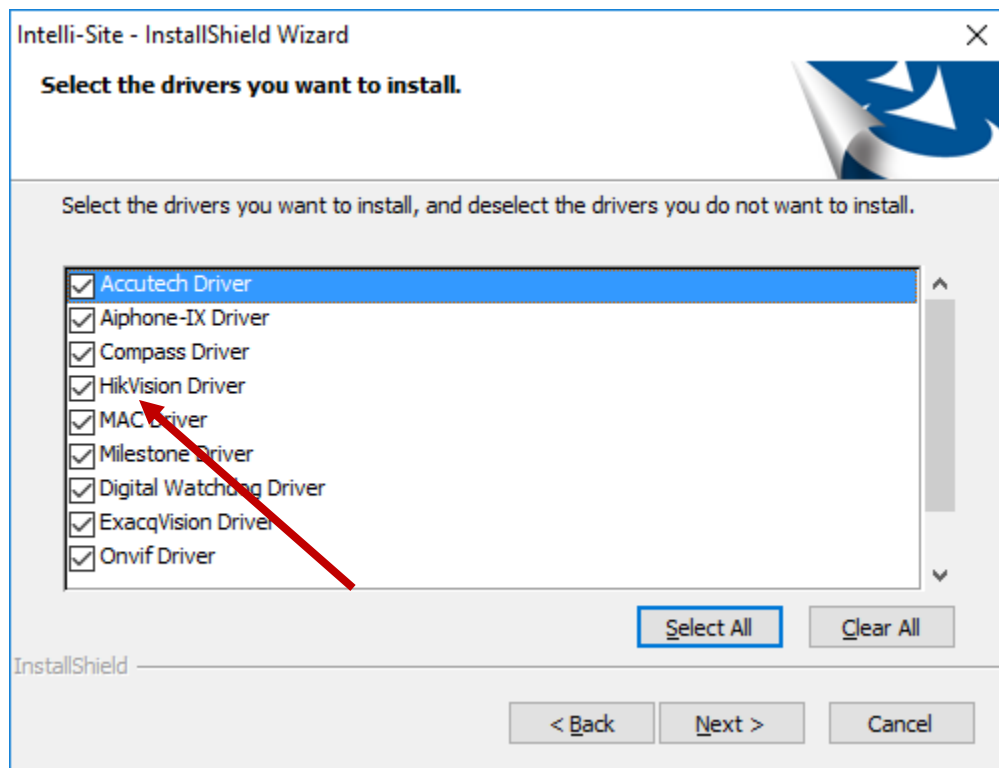



Figure 1 - Select the drivers you want to install

Ensure the **HikVision Drivers** option is checked then continue with the installation or modification.

Note: When modifying the installation, clearing a checkbox will cause that component or driver to be removed from the current installation.

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3 Setup

The HikVision Driver and HikVision NVR panel are best configured in  **Hardware Management View**. Before we begin though, it is a good idea to have the IP address, TCP port number, username and password for the HikVision NVR.

Once the above information is obtained, the setup process is straight forward.

1. Add a HikVision Driver
2. Add a HikVision NVR Panel
3. Configure the NVR Panel including adding the cameras
4. Enable the HikVision Driver

3.1 Add a HikVision Driver

Adding a HikVision Driver is simple, but important. Without it, no communication with the HikVision NVR can occur.

Launch the Desktop Client and login.

Hardware is managed in the  **Hardware Management View**. If you are not in  **Hardware Management View**, click on  and select .

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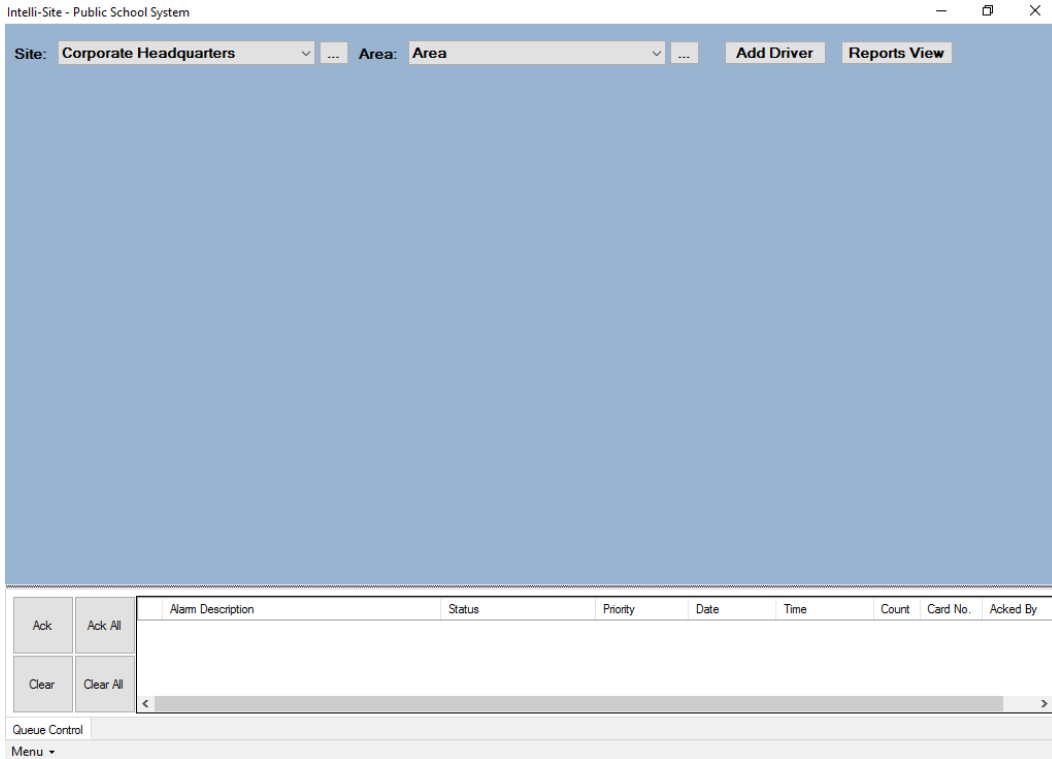


Figure 2 - Hardware Management View

To add the HikVision driver, click **Add Driver**. The **Choose Driver Type** dialog displays.

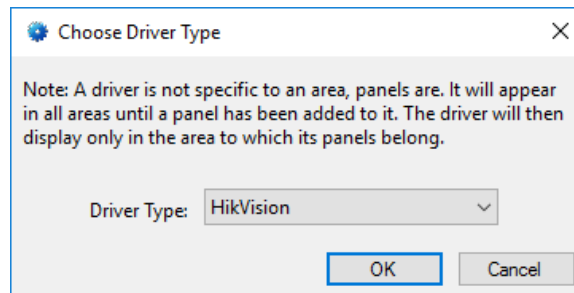


Figure 3 - Choose Driver Type Dialog

Select *HikVision* from the **Driver Type** drop-down menu in the **Choose Driver Type** dialog the click **OK**. A new HikVision driver icon is added to the screen and its properties dialog opens.

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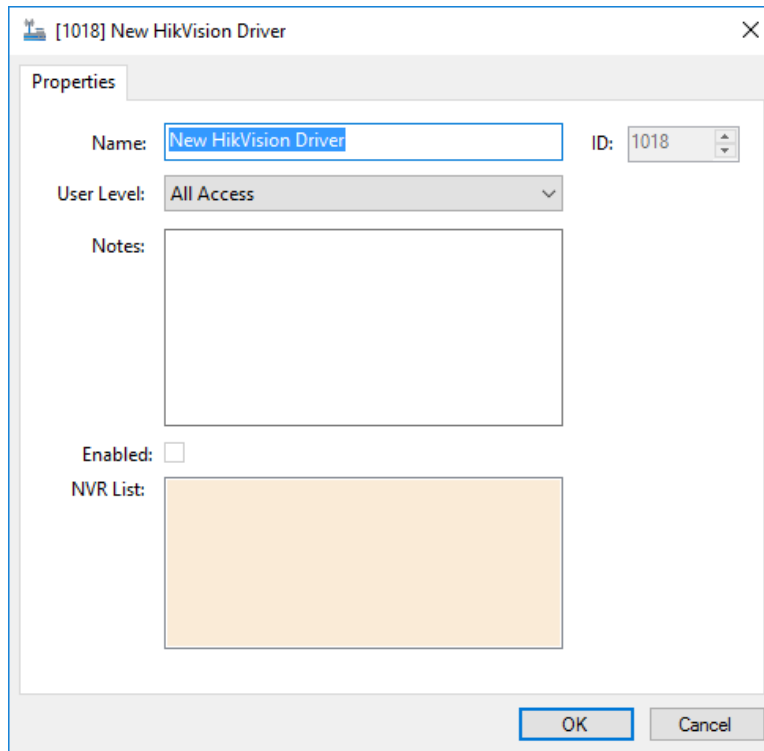


Figure 4 - HikVision Driver Properties Dialog

Change the name of the driver to something more descriptive that reflects the location and/or usage of the HikVision NVR that this driver will control (e.g., PS101 HikVision Driver). No other fields need to be modified at this time.

Note: For an explanation of all of the driver properties, see [HikVision Driver Node](#).

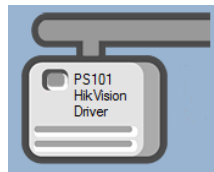


Figure 5 - HikVision Driver Icon

Now we need to add a HikVision NVR panel to the HikVision Driver.

3.2 Add a HikVision NVR Panel

Once a HikVision driver has been added, it's time to add a HikVision NVR panel to it.

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Right-click on the HikVision Driver and select *Add Panel*. The **Add Panel** dialog displays.

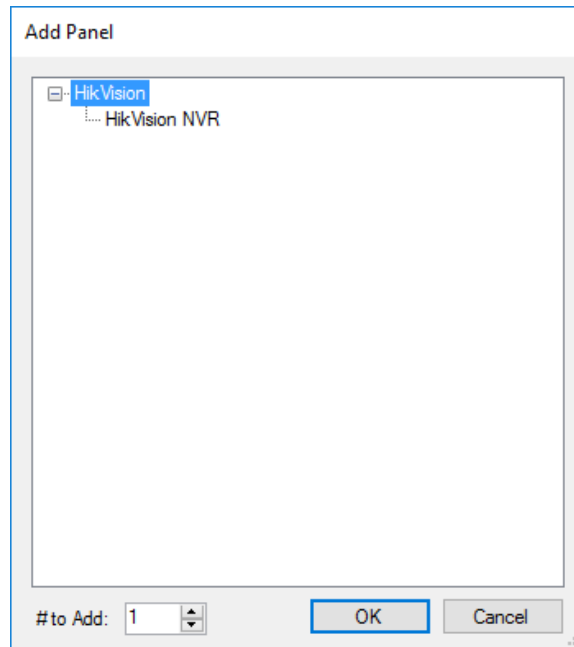


Figure 6 - Add Panel Dialog

Select *HikVision NVR*. Change the value of **# to Add** to the number of interfaces you want to add. For the most part, one (1) is sufficient. Click **OK**. A **New HikVision NVR** icon is added to the target HikVision Driver.

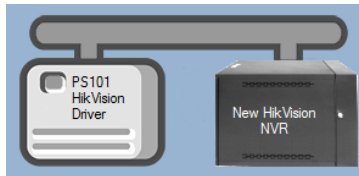


Figure 7 - HikVision Driver and a new HikVision NVR panel

Next comes configuring the HikVision NVR panel.

3.3 Configure the HikVision NVR Panel

The HikVision NVR panel is configured using the **Quick Config** dialog. It is on this dialog that the IP address, TCP port, username, and password are set and the cameras are added. To open the **Quick Config** dialog, right-click on the HikVision NVR icon and select *Quick Config*.

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Configure New HikVision NVR

Name:

Connection Info

Address:

Port: 8000

Username:

Password:

Cameras:

Name	Channel	PTZ Enabled
------	---------	-------------

Figure 8 – HikVision NVR Panel Quick Config Dialog

Change the **Name** of the panel to describe its use or location. In our example, the cameras being added are the ones for PS101.

Set the **Address** to the panel address of the HikVision NVR. Set the **Port**. The default value, 8000, is the standard port used by HikVision and is correct for most installations. Fill in the **Username** and **Password**. Then apply the new settings by clicking the button.

There are two ways to add cameras. The first, and easiest way, is to click the button. Intelli-Site will query the HikVision NVR for the list of cameras and populate the **Cameras** table.

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Name	Channel	PTZ Enabled
Loading Dock	33	<input type="checkbox"/>
Lunch Room Door	34	<input type="checkbox"/>
SW Corner	35	<input type="checkbox"/>
IPCamera 04	36	<input type="checkbox"/>
ScottCubelP	37	<input type="checkbox"/>
IPCamera 06	38	<input type="checkbox"/>
Conf Rm Lg	39	<input type="checkbox"/>
Front Door	40	<input type="checkbox"/>
SE Corner	41	<input type="checkbox"/>
Front Door Parking Lot	42	<input type="checkbox"/>

Figure 9 – Quick Config after auto detecting the cameras

If there are any PTZ enabled cameras attached to this NVR, locate them in the **Cameras** table and check the **PTZ Enabled** check box. Click or to save the settings.

If for some reason Intelli-Site does not locate all of the cameras or you don't want to automatically detect them, you can add cameras by hand. If that is the case, you must know the **Channel** number for each camera.

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Click the **Add** button under the **Cameras** table. A new entry is added.

Configure New HikVision NVR

Name: PS101 HikVision NVR

Auto Detect

Connection Info

Address: 192.168.20.119

Port: 8000

Username: admin

Password: *****

Cameras:

Name	Channel	PTZ Enabled
New HikVision Camera	0	<input type="checkbox"/>

Add Delete

Apply OK Cancel

Figure 10 - Quick Config with a new camera added manually

In the **Name** cell, enter the camera's name. In the **Channel** cell, enter the camera's channel number. Check the **PTZ Enabled** check box if the camera is a PTZ camera.

Repeat the process until all of the cameras are present. Click **OK** to save the settings.

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3.4 Enable the HikVision Driver

At this point, the HikVision NVR and the HikVision driver are configured, but the driver is not online. A quick way to know this is that the communication indicator is grey.

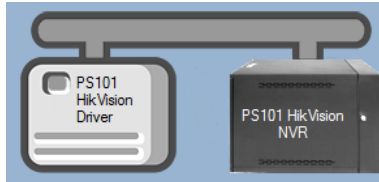


Figure 11 – Disabled HikVision Driver

Right-click on the driver to open the context menu; select *Enable Driver*. The communications indicator will change color to green when it's online.

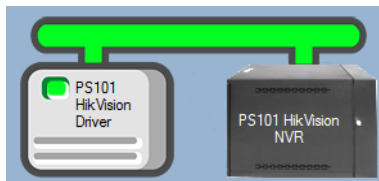





Figure 12 - Enabled HikVision Driver






If for some reason the Engine cannot connect to the Driver Service or the Driver cannot connect to the HikVision NVR, the communication indicator will be red.

Note: Live streaming of video does not require the Driver Service. The HikVision Driver must be enabled, but the Driver Service is not necessary. The Client initiates streaming connection.

The Driver Service is needed to receive alarms and events from the HikVision NVR.

Congratulations! The HikVision NVR is integrated and ready to use in  **Video View** and in screen design for  **Live View**. Screen design occurs in  **Design View**.

4 Streaming Video

Video from the HikVision NVR can be viewed in  **Video View** or  **Live View**.  **Video View** allows the user to stream live video as well as playback. See the Intelli-Site User's Guide for information on  **Video View**. This section explains the programming necessary to stream video in  **Live View**.

Note: *Programming is done in  **Design View**. Once programmed, it is used in  **Live View**.*

The philosophy of video streaming is that each video display screen object is expected to stream video from at least one camera. The video display contains a table that defines the cameras from which it will stream video. A counter value controls which stream to display. Therefore, a counter must be added to the project for every video display screen object.

4.1 Programming

Programming is simple. It requires a video display screen object, a counter per video display screen object, and counter values for each camera configuration the video display screen object is configured to display. Once the video display screen object is configured, additional screen objects are needed to trigger video streaming.

The following walks you through

- Adding the counter to the Tree,
- Adding counter values to that counter,
- Adding a video display screen object and configuring it, and then,
- Adding counter value screen objects to trigger video streaming.

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4.1.1 Add a Counter

Which camera or set of cameras to display is controlled by a counter and its counter values. Add the counter to the Tree by right-clicking on the area node and selecting *Add Node*. In the **Add Panel** dialog, select *Counters* then click . Expand the new **Counters** node to reveal the group node and the new counter.

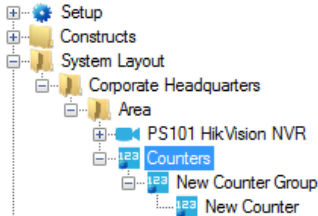


Figure 13 - New Counter

We strongly suggest the names for these nodes be changed to ones that describe their purpose so that the next person that comes along doesn't have problems understanding their use. In keeping with our PS101 example, we named the group node **Video Display Counters Group**. The specific counter we named **PS101 Cameras Counter**.

Open the properties dialog for the counter, change the **Name** and check **Use Value Name for Label**.

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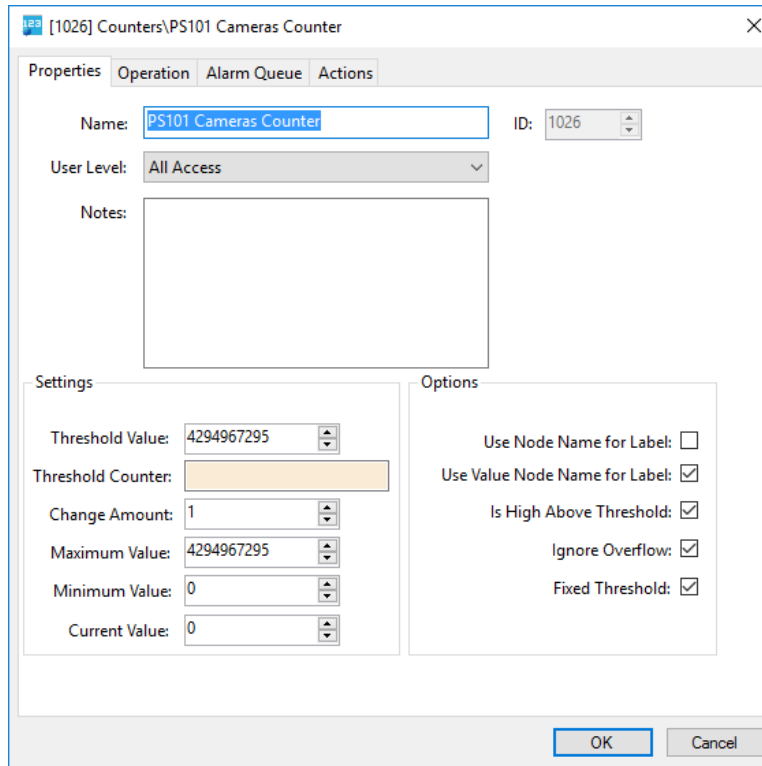


Figure 14 - Counter Properties Dialog

All of the other default values are fine.

4.1.2 Add Counter Values

The camera configuration to display on a video display screen object is determined by the value of a counter. When the counter changes to the value for a configuration line in the video display's configuration table, that configuration of cameras will be displayed. This will become clearer in the next section. But understand it is important to have specific counter value nodes added to the Tree to control which cameras are streaming on a video display.

In our example, we want five (5) counter values for Disconnect, the Kinder Hall, Office, Cafeteria, and Library. Disconnect is special. This is the value of the counter when no camera streams are to be displayed. We will add it singly using *Add Node and Edit*, and then add the others using *Add Multiple...*

To add the Disconnect counter value, right-click on the counter node and select *Add Node and Edit*.

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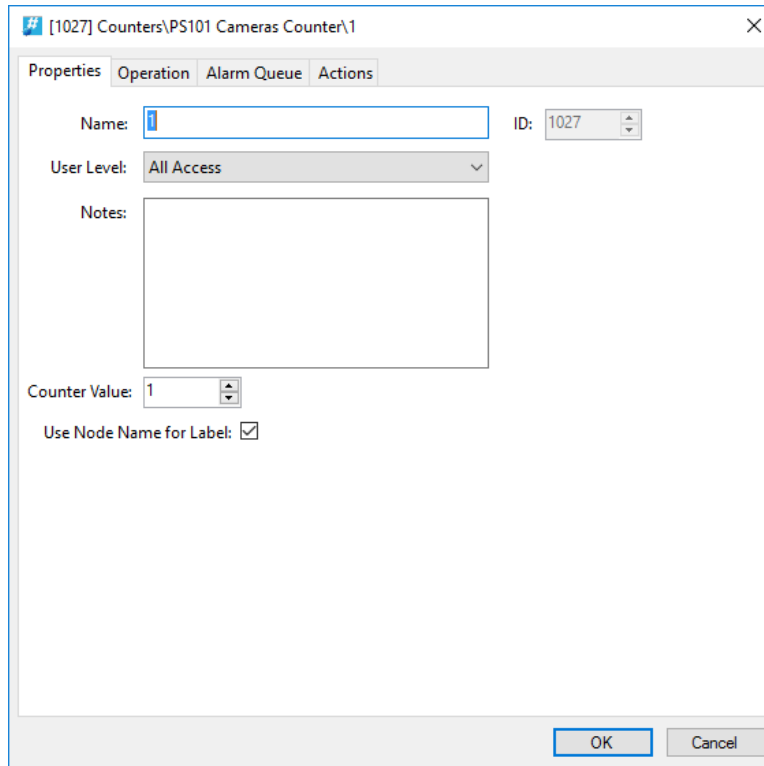


Figure 15 - Counter Value Node Properties dialog

Notice that the **Name** and **Counter Value** are 1. Best practices suggest that the value for Disconnect should be zero (0). Therefore, set the **Counter Value** to zero (0). Change the **Name** to Disconnect. Also, check **Use Node Name for Label** this way the automatically created screen object for this node will be labeled Disconnect and not 0. Click the **OK** button to save the changes.

Now let's add the rest of the counter values. Right-click on the counter node and select *Add Multiple...*

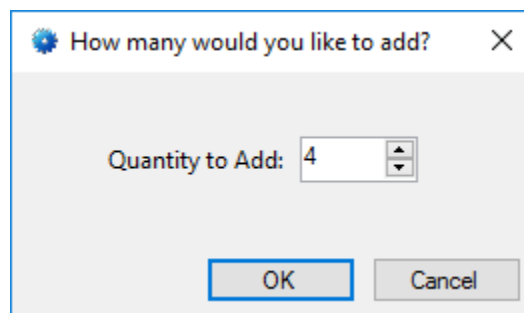


Figure 16 - How many would you like to add? dialog

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In the **How many would you like to add?** dialog, enter desired number. In the case of the example, we want four (4). Click the button.

Expand the counter node to reveal the new counter value nodes. Notice that they are named 1, 2, 3, etc.

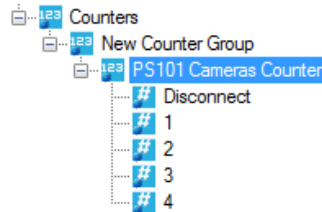


Figure 17 - The New Counter Value Nodes

The properties for each counter value should be modified so that the **Name** is easily understandable and **Use Node Name for Label** is checked.

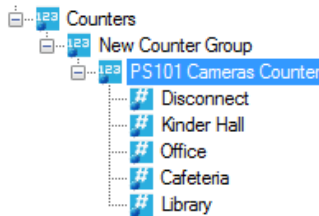


Figure 18 - The properly configured Counter Value Nodes

Now we're ready to begin the video display screen object programming.

4.1.3 Add a Video Display Screen Object

The video display screen object is the workhorse of streaming video. It has the ability to display multiple streams at a time, switch between different streams, take snapshots, and even open a PTZ pad.

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To add a video display to a screen, you must first be in **Design View**. Once in **Design View**, locate the **Create Video Display** tool in the **Design View** toolbar. Click on it to select it. Then use the mouse to draw the object on the screen. Place the mouse at one corner of the object, hold down the right mouse button and drag the mouse to the opposite corner then let up the button. A black quadrangle appears on the screen.

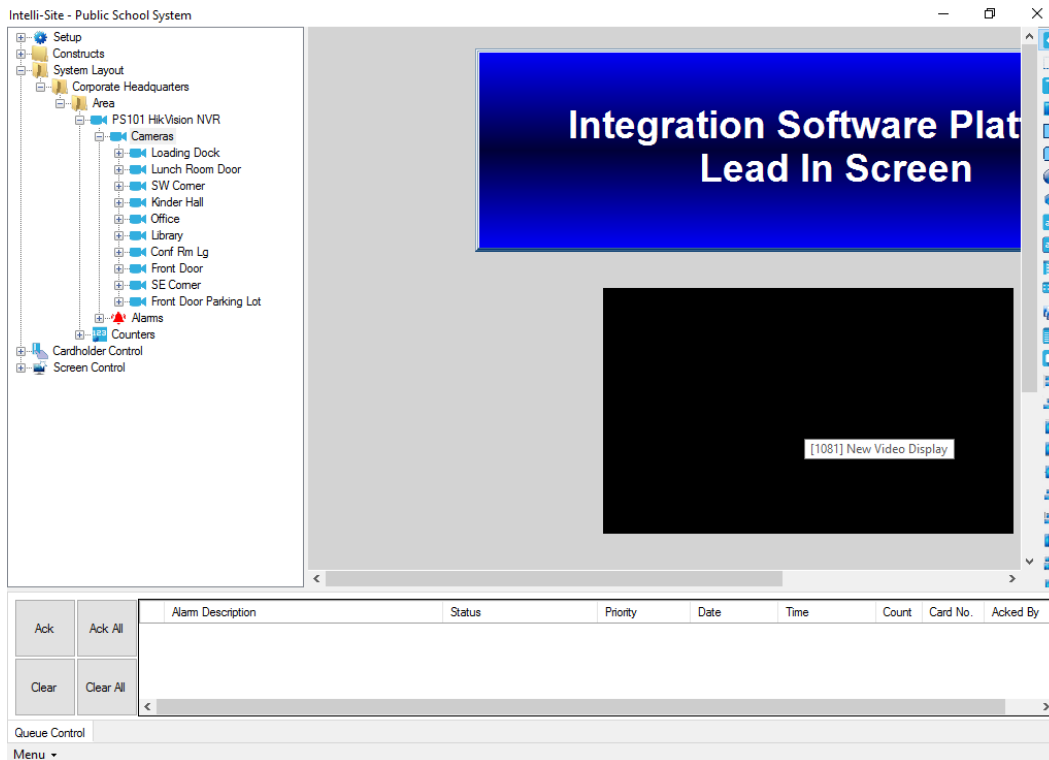


Figure 19 - Video Display Screen Object

Right-click on the video display screen object to open its properties.

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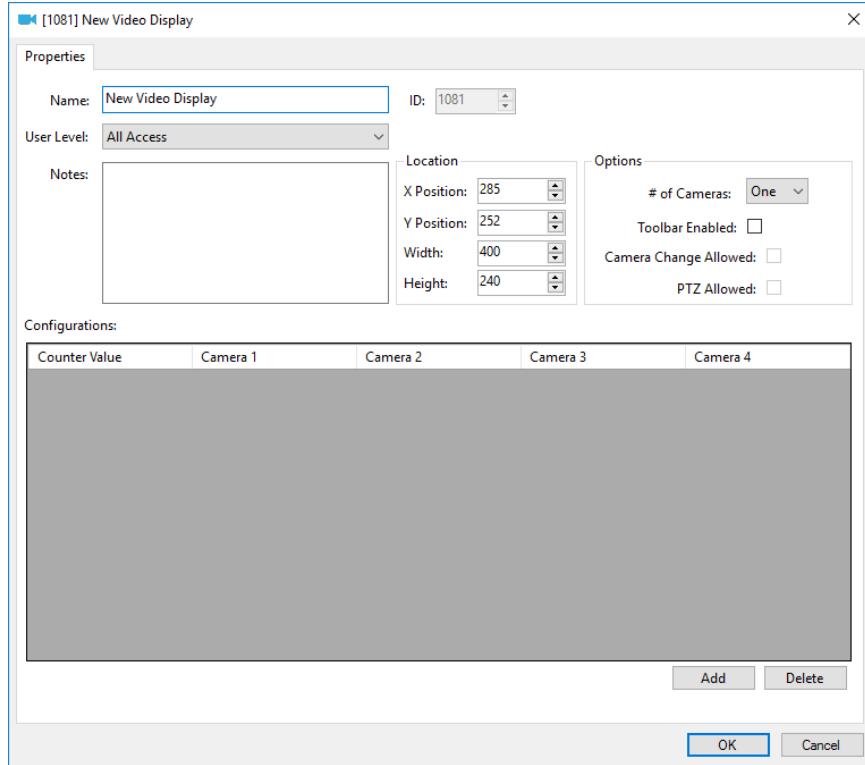


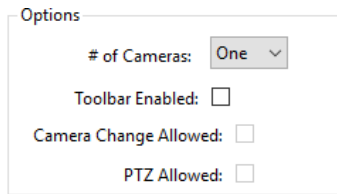
Figure 20 - Video Display Properties Dialog

Change the **Name** field to describe the purpose of this video display.

The **Location** group box contains the fields associated with the location and size of the video display screen object.

4.1.3.1 Options Group Properties

Take a look at the **Options** group box.



of Cameras – drop-down menu; the number of video streams to display at one time, possible values are *One*, *Two*, or *Four*; Intelli-Site will divide the display screen into the number of cameras selected

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If *Two* cameras is selected, Intelli-Site will divide the video display screen object into two video displays. The longer dimension, height or width, determines if the two displays are side by side or top and bottom. If the height is the longer dimension, the Camera 1 will be on top and Camera 2 will be on bottom. If the width is longer, then Camera 1 will be on the left and Camera 2 on the right.

When *Four* is selected, the video display screen into four video displays. Camera 1 is the top left display, Camera 2 is the top right display, Camera 3 is the bottom left display, and Camera 4 is bottom right display.

Toolbar Enabled – When checked, the toolbar for the video display will appear when the mouse hovers over it; the two fields below it are enabled as well

Camera Change Allowed – Enabled when **Toolbar Enabled** is checked; when checked, the user will be able to change the displayed cameras using the camera configuration drop-down menu in the toolbar

PTZ Allowed – Enabled when **Toolbar Enabled** is checked; when checked, the user will be able to open the PTZ pad in the toolbar

4.1.3.2 Configurations Table

The **Configurations** table contains the definitions of desired camera configurations.

Configurations:

Counter Value	Camera 1	Camera 2	Camera 3	Camera 4

Figure 21 - Configurations Table

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Notice there are four columns for cameras. These camera columns correspond to the **# of Cameras** field in the **Options** group box. If *One* is selected, only the cameras in the **Camera 1** column will display. If *Two* is selected, then columns **Camera 1** and **Camera 2** are displayed. And of course, if *Four* is selected, then all four camera columns display.

Each line of the table links a counter value to a camera arrangement. When the counter is set to the specified counter value, the video display screen object will display the corresponding camera arrangement. Therefore, to display no video, a line with no cameras will be needed.

Use to add a line to the **Configurations** table. Use to delete the highlighted line of the table.

Returning to our example, we want to display Kinder Hall, the Office, the Cafeteria, and the Library. We are only going to display them one at a time which means we need a line for each camera and a line for no cameras for a total of five (5) lines. Use to add a line to the **Configurations** table. Click in the **Counter Value** cell of the new line. The **Select Tree Item** dialog appears with all of the counter values in the Tree.

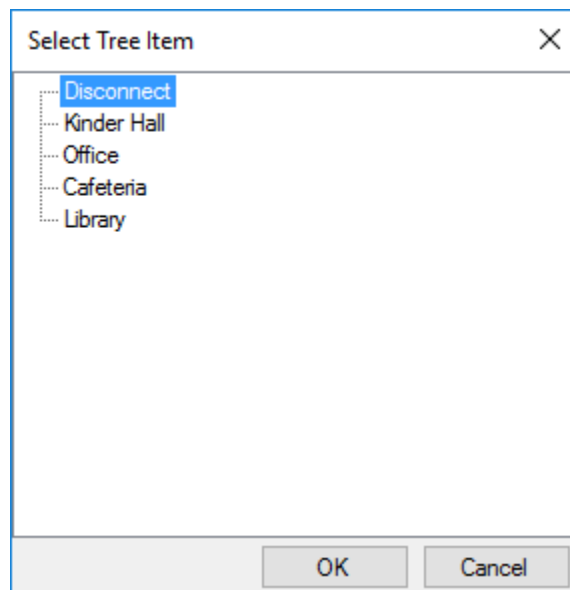
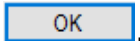


Figure 22 - Select Tree Item dialog for Counter Values

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These are the counter values that we added in [Add Counter Values](#). Select the counter value that you want to use for the no cameras configuration. We called that one **Disconnect**. Click



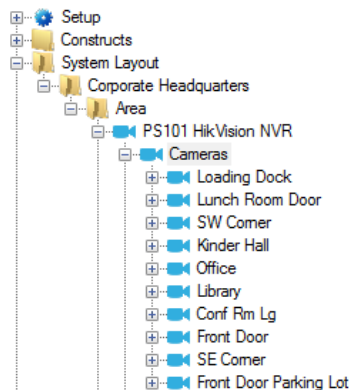
Configurations:

Counter Value	Camera 1	Camera 2	Camera 3	Camera 4
[1055] Counters\PS101 ...				
[1055] Counters\PS101 Cameras Counter\Disconnect				

Figure 23 – Configurations Table with the Disconnect definition

Click again. Click in the **Counter Value** cell of the new line. The **Select Tree Item** dialog appears with all of the counter values in the Tree. Select the counter value that you want to use for the next camera configuration then click . Drag and drop the corresponding camera into the **Camera 1** cell.

Note: The camera nodes are located in the Project Node Tree by expanding the HikVision NVR node and its Cameras child node.



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Configurations:

Counter Value	Camera 1	Camera 2	Camera 3	Camera 4
[1055] Counters\PS101 ...				
[1056] Counters\PS101 ...	[996] PS101 HikVision N...			
[1056] Counters\PS101 Cameras Counter\Kinder Hall				

Add Delete

Figure 24 - Configurations Table with Two Lines

Repeat until there are definitions for each of the camera configurations in the **Configurations** table.

Configurations:

Counter Value	Camera 1	Camera 2	Camera 3	Camera 4
[1055] Counters\PS101 ...				
[1056] Counters\PS101 ...	[996] PS101 HikVision N...			
[1057] Counters\PS101 ...	[1031] PS101 HikVision ...			
[1058] Counters\PS101 ...	[1036] PS101 HikVision ...			
[1059] Counters\PS101 ...	[1046] PS101 HikVision ...			

Add Delete

Figure 25 - Example Configurations Table

Make sure to click to save the changes made to the video display screen object.

4.1.4 Add Counter Value Screen Objects

The last thing needed is screen objects to select the desired camera’s video stream to display. Drag and drop the counter values to the screen to make counter value screen objects.

Note: *After the first counter value screen object has the desired look, you might want to use Replicate to create the rest of the screen objects. See the Intelli-Site User’s Guide.*

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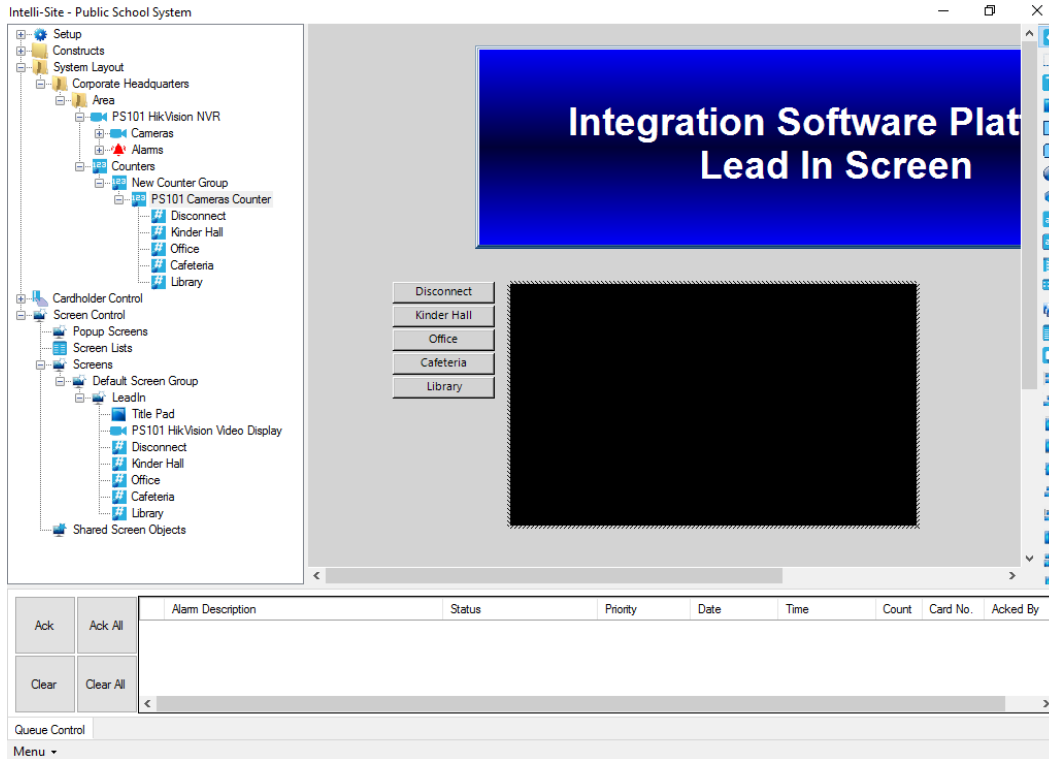


Figure 26 - Design View fully programmed

4.2 Live View

Now that everything is programmed, switch to **Live View**.

Note: *The HikVision Driver must be enabled for video to display. See [Enable the HikVision Driver](#).*

Click on the button to display the desired video stream.

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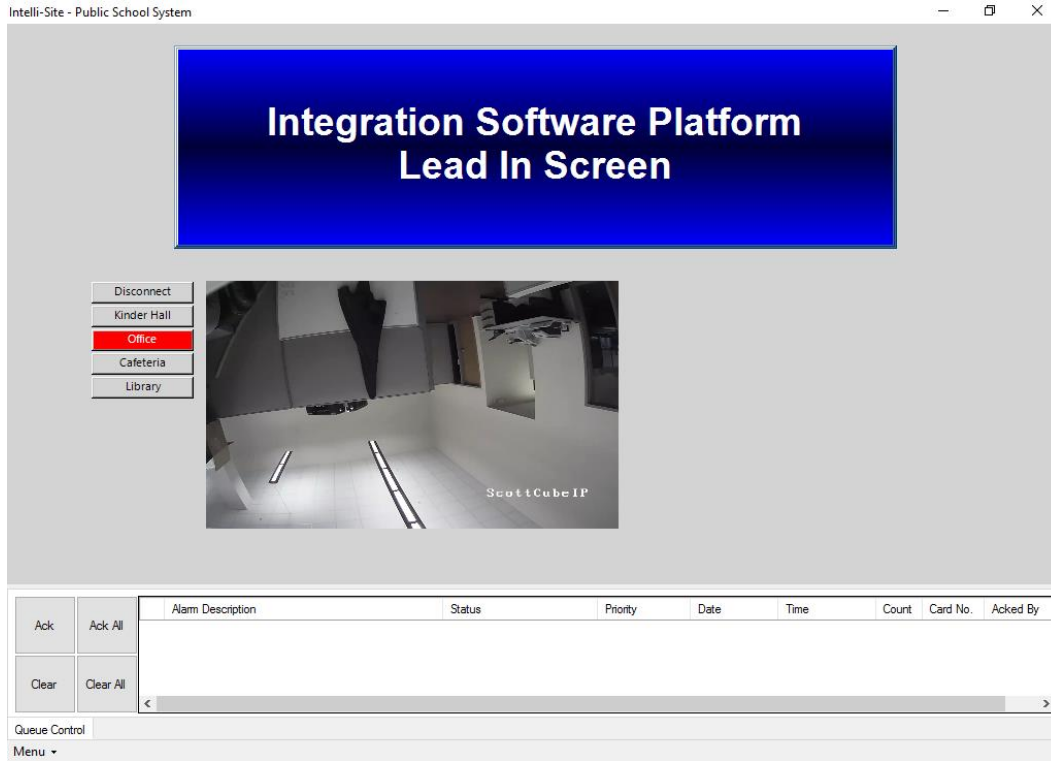




Figure 27 - Live View displaying video from Office

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5 Design View

 **Design View** is the home of the Project Node Tree and the place where screens and screen objects are programmed. The following sections explain:

- The HikVision Driver node properties,
- The HikVision NVR node properties, and
- The programming needed to stream video in  **Live View**

5.1 *HikVision Driver Node*

The HikVision driver node is found by expanding **Setup->Computer Setup->Drivers**.

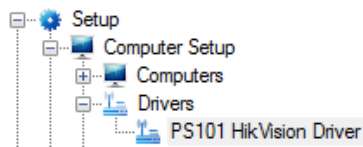


Figure 28 - HikVision Driver node in the Project Node Tree

Right-click on the HikVision driver node and select *Properties* to open the properties dialog.

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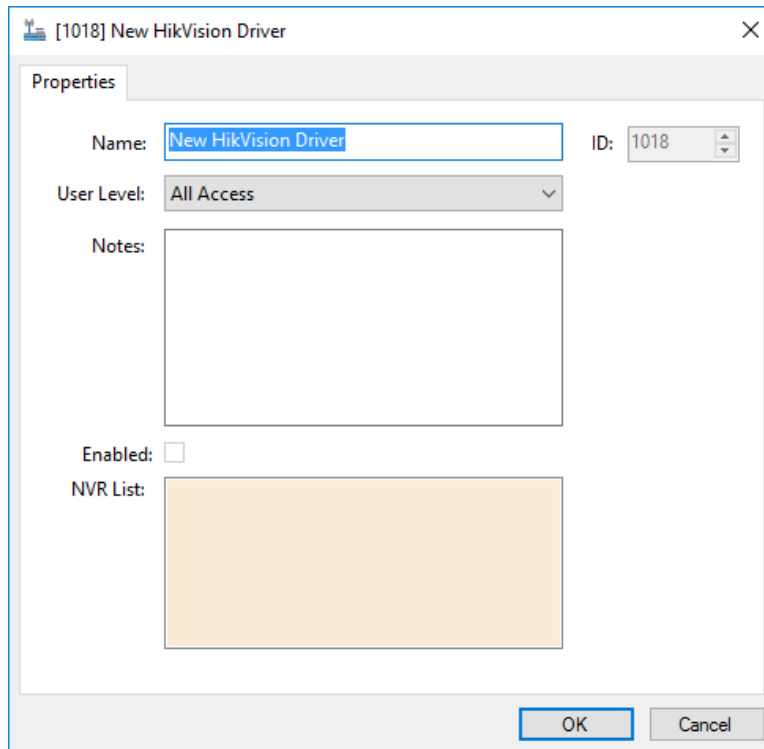


Figure 29 - HikVision Driver properties dialog

Name – edit box; the name for the node; the name doesn't have to be unique

ID – numeric (disabled); the unique identifier of this node; generated by Intelli-Site

User Level – drop-down menu (default: All Access); the User Level a user must possess to open the properties for this node


Notes – multiline edit box; any notes the user may have for the node

Enabled – check box; when checked the driver is enabled

NVR List- drop box; the HikVision NVR nodes attached to this driver

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5.2 HikVision NVR Panel

The HikVision NVR panel node is found by expanding **System Layout** then the Site and Area to which the HikVision NVR panel was added in  **Hardware Management View**. In the example below, the panel was added to the site **Corporate Headquarters** and the area **Area**.

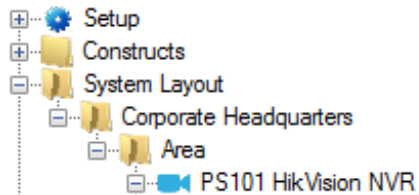


Figure 30 - The HikVision NVR panel node in the Project Node Tree

The HikVision NVR node is the root node for the panel. The following sections will explain:

- The properties of the HikVision NVR node
- The configuration of the HikVision NVR panel (a.k.a. Quick Config)
- The child nodes of the HikVision NVR panel

5.2.1 HikVision NVR Node Properties

Right-click on the HikVision NVR node to open the properties. These fields are not accessible through the quick config dialog except for **Address**. They correspond to those features that aren't part of the day to day running of the system.

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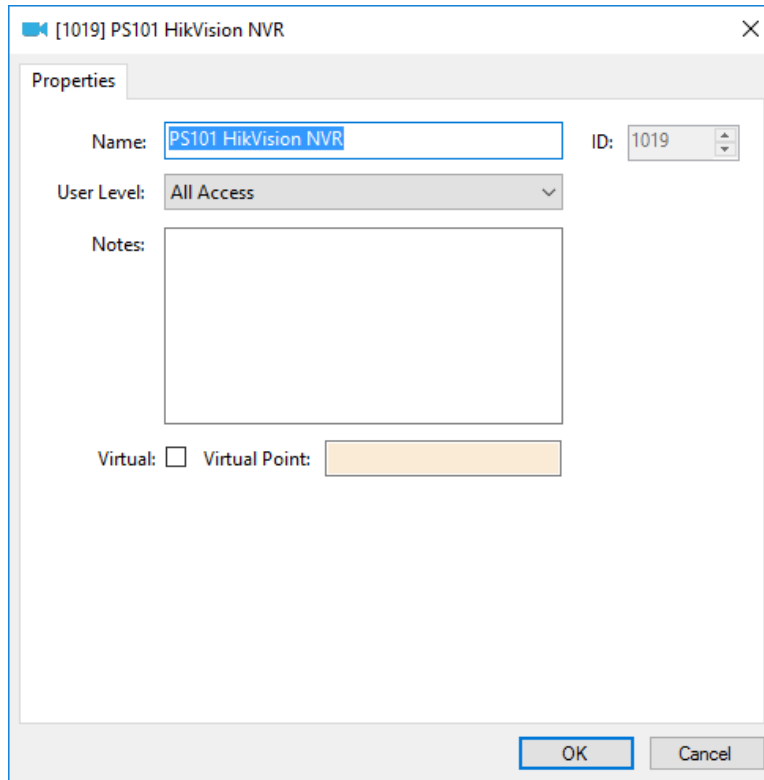


Figure 31 - HikVision NVR node properties dialog

Name – edit box; the name for the node; the name doesn't have to be unique

ID – numeric (disabled); the unique identifier of this node; generated by Intelli-Site

User Level – drop-down menu (default: All Access); the User Level a user must possess to open the properties for this node

Notes – multiline edit box; any notes the user may have for the node

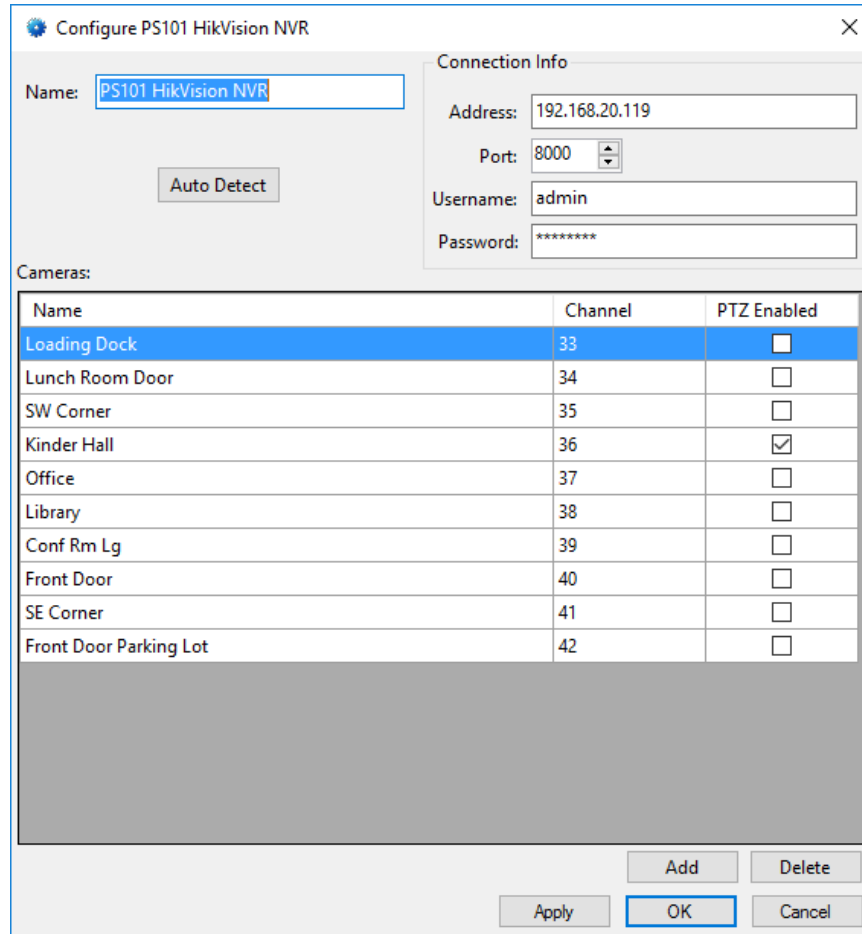
Virtual – check box; when checked the panel is virtualized, allowing the driver to be brought online without having the physical panel available

Virtual Point – drop box; this I/O Point will be set when the panel is virtualized, clear when it is not

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5.2.2 HikVision NVR Quick Config

The **Quick Config** dialog is accessible either in  **Hardware Management View** or in  **Design View**. To open the **Quick Config** dialog, right-click on the HikVision NVR panel node and select *Quick Config*.



Name	Channel	PTZ Enabled
Loading Dock	33	<input type="checkbox"/>
Lunch Room Door	34	<input type="checkbox"/>
SW Corner	35	<input type="checkbox"/>
Kinder Hall	36	<input checked="" type="checkbox"/>
Office	37	<input type="checkbox"/>
Library	38	<input type="checkbox"/>
Conf Rm Lg	39	<input type="checkbox"/>
Front Door	40	<input type="checkbox"/>
SE Corner	41	<input type="checkbox"/>
Front Door Parking Lot	42	<input type="checkbox"/>

Figure 32 - HikVision NVR panel Quick Config dialog

Name – edit box; the name of the HikVision NVR panel; updating this field will change the name of the node

Address – numeric; the address of the HikVision NVR panel

Port – numeric; the TCP port of the HikVision NVR

Username and **Password** – edit box; the login credentials of the HikVision NVR

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Note: Changes to these fields are reflected on the Properties dialog.

Auto Detect - button; used to find the cameras of the HikVision NVR panel

Cameras – table; the cameras of the HikVision NVR panel; lists the name, channel, and if PTZ is enabled

Add - button; add a new line to the table above the button

Delete - button; delete the highlighted line from the table above the button

5.2.3 HikVision NVR Panel Child Nodes

Each HikVision NVR panel node has two child nodes: **Cameras** and **Alarms**.

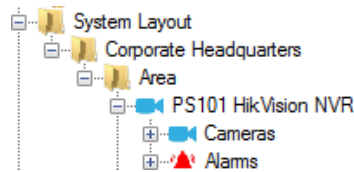


Figure 33 - HikVision NVR panel child nodes

The cameras listed in the **Cameras** table in the **Quick Config** dialog are stored in the Project Node Tree as nodes under the **Cameras** node. The **Alarms** node contains the alarm points for the panel. At this time, there is only one alarm point: **Panel Status**.

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5.2.3.1 Camera Node

The camera node defines the pertinent information about the camera. Expanding the camera node reveals the **Presets** node and the **Alarm** node.

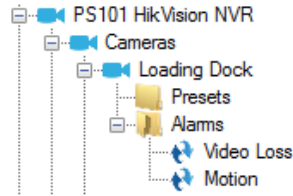


Figure 34 – HikVision NVR Camera node and its child nodes

5.2.3.1.1 Camera Node Properties

Under the **Cameras** node are the camera nodes. The information about each camera is stored here.

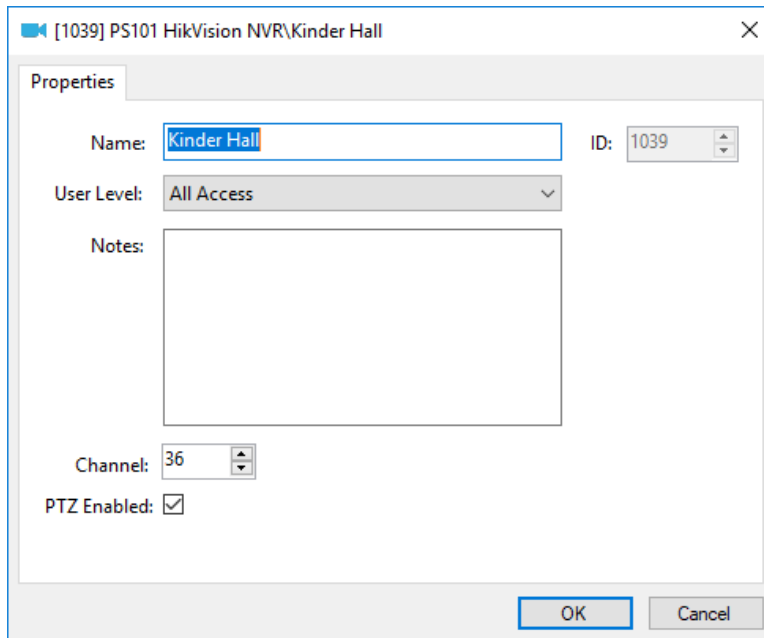


Figure 35 - Camera node Properties dialog



In addition to the standard properties of **Name**, **ID**, **User Level**, and **Notes**, the following fields are present.

Channel - numeric; the channel of the camera

Station Type – check box; check this box when the camera is a PTZ camera

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5.2.3.1.2 Presets

Every camera has a **Presets** child node. It is only applicable to PTZ cameras because only PTZ cameras have preset positions. Once a preset position has been defined in the camera, a preset node can be added to the **Presets** node. This node will then be used in  **Video View** to set the camera to the specified preset. It can also be used in  **Live View** to do the same thing.

5.2.3.1.2.1 Adding a Preset

To add a preset node, right-click on the **Presets** node and select *Add Node and Edit* from the context menu. A new general protocol node is added as a child of the **Presets** node and the properties dialog displays.

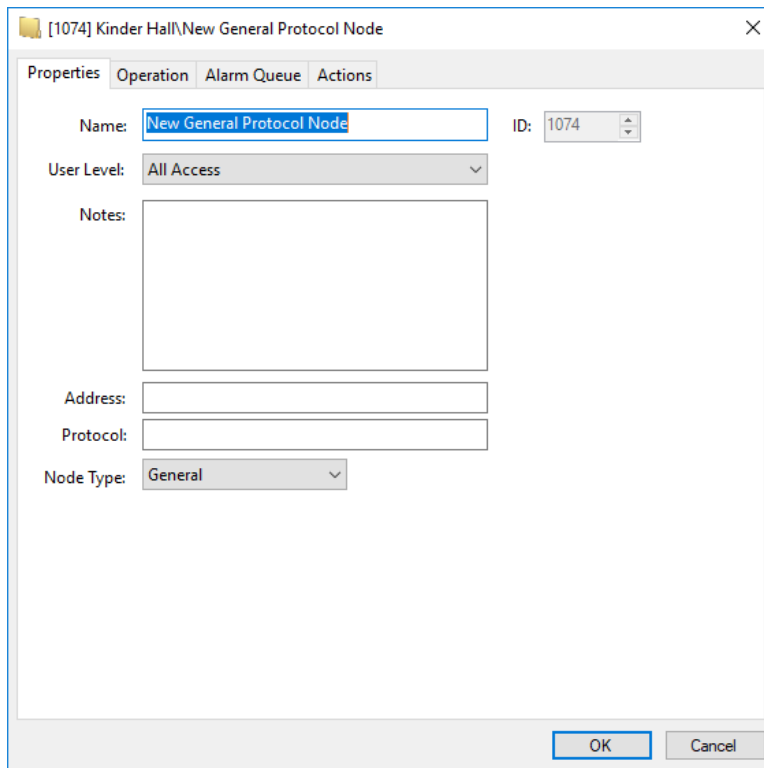


Figure 36 - A new Presets child node

A general protocol node, GenProto for short, is a multi-purpose I/O point. The **Node Type** field defines how this particular node is to be used. The possible values are *General*, *IO*, *Camera*, *Intercom Station*, *Label*, and *Preset*. It must be set to *Preset* for a preset node.

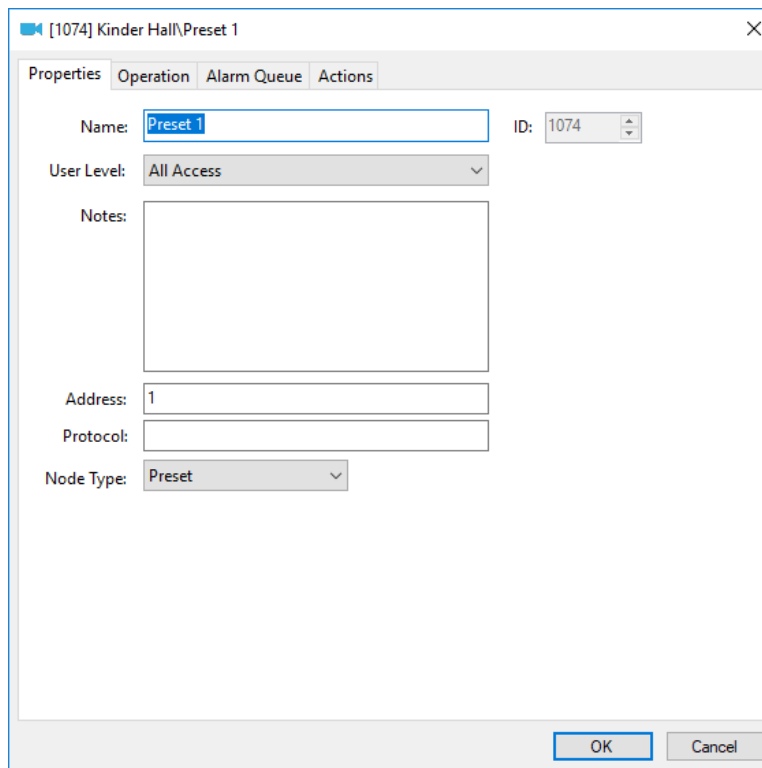
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Address – edit box; the number of the preset

Protocol – edit box; unused

Node Type – drop-down menu (values: *General*, *IO*, *Camera*, *Intercom Station*, *Label*, and *Preset*); set this field to *Preset* for a preset node

When every property field is properly filled in, the dialog will be similar to the following figure.




The screenshot shows a dialog box titled "[1074] Kinder Hall\Preset 1" with a close button (X) in the top right corner. The dialog has four tabs: "Properties" (selected), "Operation", "Alarm Queue", and "Actions". The "Properties" tab contains the following fields:

- Name:** A text box containing "Preset 1".
- ID:** A spinner box set to "1074".
- User Level:** A drop-down menu set to "All Access".
- Notes:** A large empty text area.
- Address:** A text box containing "1".
- Protocol:** An empty text box.
- Node Type:** A drop-down menu set to "Preset".

At the bottom right of the dialog are "OK" and "Cancel" buttons.

Figure 37 - Fully configured Preset properties dialog

5.2.3.1.2.2 Using Presets in Video View

For  **Video View**, select the target camera. Hover over the camera in the **Select Camera** drop-down menu to open the side menus. This will reveal the presets. Click on the desired preset to send the command to the camera.

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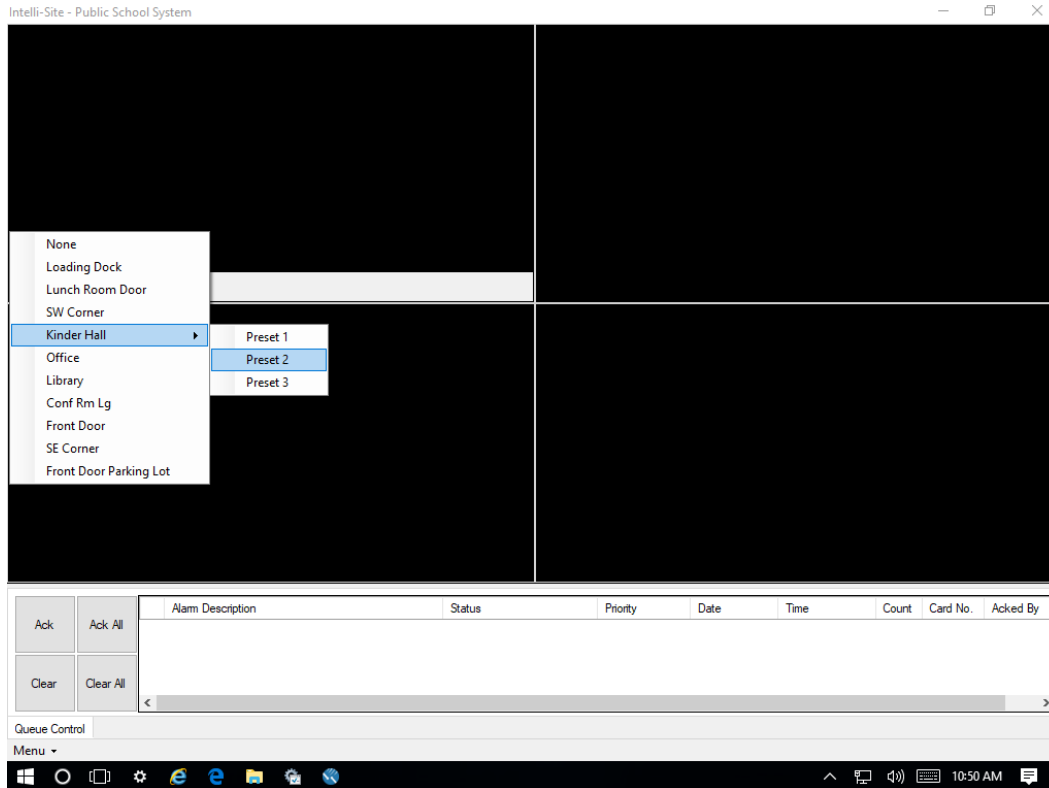


Figure 38 - Example Camera Presets in Video View


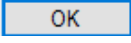
5.2.3.1.2.3 Using Presets in Live View

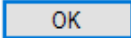
To use a preset in **Live View** requires a bit of programming in **Design View**. When the preset node is the target of a *SendCommand*, the HikVision driver sends the preset request to the HikVision NVR. This command can be in any action grid that allows a *SendCommand*. To illustrate, let's program a button.

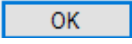
First, a video display screen object must be added to the Project. This may seem like a redundant statement because why wouldn't there be a video display? The user is most likely viewing the video stream when there is a need to send the camera to a preset. In fact, the video display object was probably added using the [Programming](#) section from [Streaming Video](#). This video display screen object is used in the programming of the button.

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The button needs three commands. The first command is to set the live video object. The second is the preset command. And the third is the warm fuzzy so the user has feedback that the button was pressed.

Add a button to the screen using the  *Create Button* tool. Open the properties of this new button and switch to the **States** tab. In the action grid, click on the first cell in the **Action** column. The **Actions** dialog opens. Locate the *LiveVideo* command in the **Video** group. Click on it then click . Then drag and drop the video display screen object node from the Project Tree into the **Target** cell. To find this node in the Tree, expand **Screen Control->Screens** and its child nodes until you find the desired video display screen object.

Now, click on the **Action** cell of the second row of the action grid. In the lower right side of the **Actions** dialog is the **Panel** group of actions. Click on *SendCommand* then click . Then drag and drop the preset node in the **Target** cell.

And last but not least, add a third line to play a sound so the user gets feedback to know the button was clicked. A label would also be nice. Click  to save the programming.

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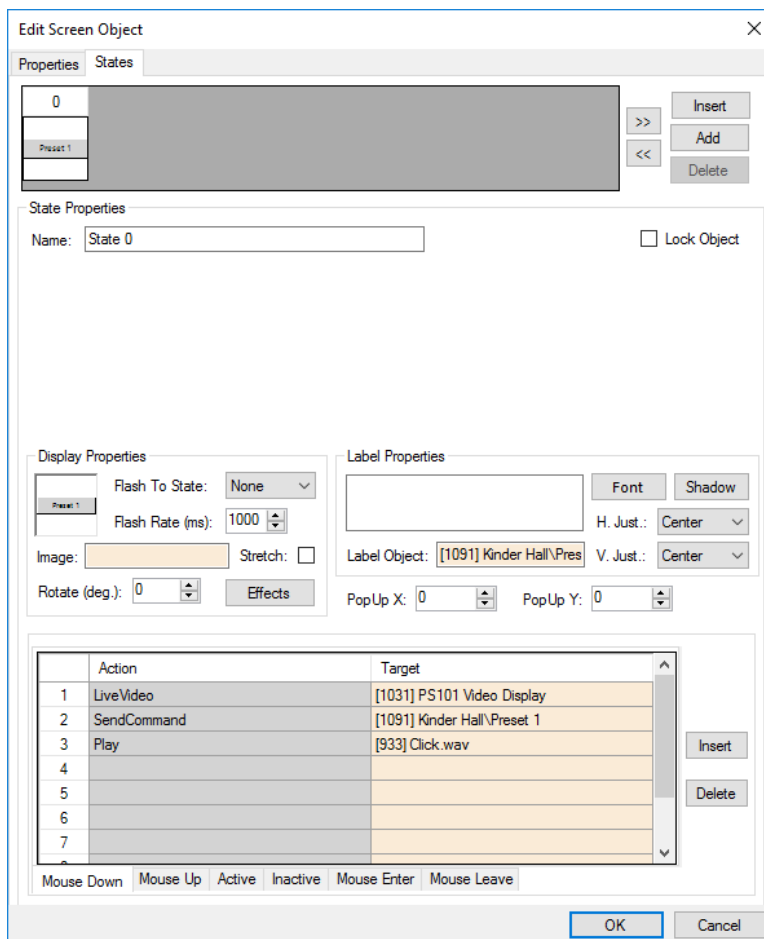



Figure 39 - Programming using Preset node

Now, in  **Live View**, when this button is clicked, the camera will be sent to the **Kinder Hall\Preset 1** preset.

5.2.3.1.3 Alarms

Not Yet Implemented

The HikVision can be configured to report Video Loss and Motion Detection events for each camera. These events correspond to the camera **Alarms** nodes.

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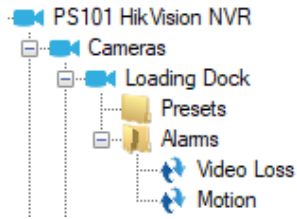


Figure 40 - Camera Alarms nodes

Note: For Intelli-Site to receive these events, the HikVision driver must be enabled.

Each of these alarm nodes are general protocol nodes, a special type of I/O Point, with **Node Type** of *IO*. When the event is active, the point is high. When the event is not active, the point is low. Because they are I/O Points they have **Operation**, **Alarm Queue**, and **Action** tabs. See the Intelli-Site User's Guide for their properties and usage.

For an event to appear in the Alarm Queue, open the properties for the event node. Then switch to the **Operation** tab. At the very least, check **Panel Will Transmit** and **Add To Queue On High** as shown in the figure below.

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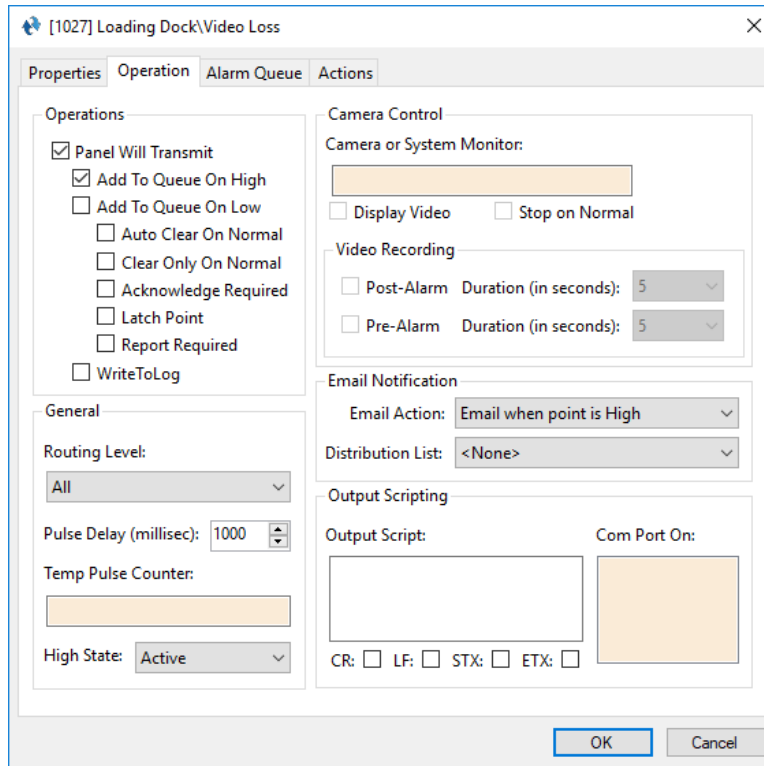



Figure 41 - Video Loss node: Operation tab

5.2.3.2 Alarms




The alarms for the HikVision NVR are located under the **Alarms** node. There is only one, **Alarm Status**. This point is high when the panel is offline (assuming the driver is online, the Driver Service is running, and the panel is not virtualized). The point is low when the panel is online. Like the other points of the HikVision NVR panel, this point is a GenProto node.

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Revision History

- 2017-01-16 Initial Creation
- 2017-02-15 Added [Presets](#) and [Alarms](#)
- 2107-02-20 Clarification on Programming and counter values
- 2107-04-10 Updated the HikVision NVR Node Properties dialog, it no longer has connection information. The connection information is found on the **Quick Config** dialog
- 2017-06-30 Rename from Intelli-Site 4 to Intelli-Site. Update cover page, icons, and screen captures.
Add presets to the Camera Configurations of the Video Display object
- 2017-07-27 Added Table of Figures