

Intelli–Site Security Management Software

Allen Bradley PLC Panel Guide

For Windows 7 Professional and Ultimate, Windows 8.1 Pro and Enterprise, Windows 10 Pro and Enterprise, Server 2008 R2, and Server 2012 R2

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When calling, please be at the computer prepared to provide the following information:

- Product version number, found by selecting the **About** button from the Intelli–Site Application Menu.
- The type of computer being used including, operating system, processor type, speed, amount of memory, type of display, etc.
- Exact wording of any messages that appear on the screen.
- What was occurring when the problem was detected?
- What steps have been taken to reproduce the problem?
- It is highly recommended that the user generate a support package for transmission to Intelli–Site technical support staff. To generate the package, run the Intelli–Site Configuration Utility. *Create Support Package...* is the last option in the **Tools** menu.

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1 Introduction

Intelli–Site supports the Allen Bradley PLC panel.

This integration was written using API version ______.

Define any needed external software.

This guide explains using the Allen Bradley PLC with Intelli–Site Security Management Software.

2 Installation Guide

The Allen Bradley drivers in Intelli–Site must be installed. No external software is needed.

If Intelli–Site has been installed without the Allen Bradley PLC drivers, run the Intelli–Site installer again and select **Modify**.

During the installation or modify installation process, you are presented with the **Select the drivers you want to install** window.

Intelli-Site - InstallShield Wizard	\times
Select the drivers you want to install.	
Select the drivers you want to install, and deselect the drivers you do not want to install.	
 Aiphone-IX Driver Allen Bradley Accutech Driver Axis Media Control Driver Compass Driver Digital Watchdog Driver exacqVision Driver HikVision Driver MAC Driver 	~
Select All Clear All	
< <u>B</u> ack <u>N</u> ext > Cancel	

Figure 1 - Select the drivers you want to install

Ensure the **Allen Bradley Driver** option is checked then continue with the installation or modification.

3 Hardware Management View

The Allen Bradley Driver and Allen Bradley PLC panel are best configured in **Hardware Management View**. Once configured, the user may wish to program the panel control screen to display and control tags from the Allen Bradley PLC panel.

3.1 Setup

The Allen Bradley Driver and Allen Bradley PLC panel are best configured in **Hardware Management View**. Before we begin though, it is a good idea to have the Control and Information Protocol (CIP) address of the panel. The syntax is normally **<IP** address>,<backplane port number>,<Logix slot number>.

Once the above information is obtained, the setup process is straight forward.

- 1. Add an Allen Bradley Driver
- 2. Add an Allen Bradley PLC Panel
- 3. Configure the Allen Bradley PLC Panel
- 4. Enable the Allen Bradley PLC Driver

3.1.1 Add an Allen Bradley Driver

Adding an Allen Bradley Driver is simple, but important. Without it, no communication with the Allen Bradley PLC panels can occur.

Launch the Desktop Client and login.

Hardware is managed in the **Hardware Management View**. If you are not in **Hardware Management View** (Figure 2), click on Menu and select \mathbb{K} .

Intelli-Si	te - Widget Ma	nufacturing, Inc									-	ð	×
Site:	Corporate	Headquarters	×	Area:	Area		×	Add Driver	Reports View				
Ack	Ack All	Alarm Description	1		Status		Priority	Date	Time	Count	Card No.	Acked	By
		-											
Clear	r Clear All												
Queue (Control	<											>
Menu						Lio	ense Valid, expire	s: Wednesday, Janua	ry 1, 2020 SMA expire	s: Wedr	nesday, Jan	uary 1, 2	020

Figure 2 - Hardware Management View

To add the Allen Bradley driver, click **Add Driver**. The **Choose Driver Type** dialog displays.

🌻 Choose Driver Ty	pe	×					
Note: A driver is not specific to an area, panels are. It will appear in all areas until a panel has been added to it. The driver will then display only in the area to which its panels belong.							
Driver Type:	Allen Bradley	~					
	ОК	Cancel					

Figure 3 - Choose Driver Type Dialog

Select *Allen Bradley* from the **Driver Type** drop-down menu in the **Choose Driver Type** dialog. Click OK. A new Allen Bradley driver icon is added to the screen and its properties dialog opens.

Allen	Bradley	PLC	Panel	Guide
-------	----------------	-----	-------	-------

🏪 [1067] New Allen Bradley Driver	×
Properties	
Name: New Allen Bradley Driver	ID: 1067
User Level: All Access	\sim
Notes:	
Enabled: Default Retry Start Delay: Retry Start Delay: 15	Send Queue Retries: 3 Timeout: 1000
Panel List:	Computer List:
	[4] LATWin10
	OK Const
	UK Cancel

Figure 4 - Allen Bradley Driver Properties Dialog

Please change the name of the driver to reflect the use and/or location of the panels that this driver will manage.



Assembly Line A Allen	
Bradley	122

Figure 5 - Allen Bradley Driver Icon

Note: The Allen Bradley driver does not need a communication method because it communicates with the panel via an API, not directly.

3.1.2 Add an Allen Bradley PLC Panel

Once an Allen Bradley driver has been added, it's time to add an Allen Bradley PLC panel to it.

Right-click on the Allen Bradley Driver and select *Add Panel*. The **Add Panel** dialog displays.

Add Panel	
Allen Bradley	
#to Add: 1	OK Cancel

Figure 6 - Add Panel Dialog

This dialog only displays the panels that are appropriate for the target driver. Select the Allen Bradley PLC panel. Leave the value of **# to Add** alone. There should only be one panel per driver. Click $\bigcirc K$. A **New Allen Bradley PLC** icon is added to the target Allen Bradley driver.



Figure 7 - A new Allen Bradley PLC panel attached to an Allen Bradley driver

Next comes configuring the panel.

3.1.3 Configure the Allen Bradley PLC Panel

The Allen Bradley PLC panel is configured using the **Quick Config** dialog. To open the **Quick Config** dialog, right-click on the Allen Bradley PLC icon and select *Quick Config*.

😵 Configure New	Allen Bradley PLC						×
Panel Name: CIP Path:	New Allen Bradle	y PLC	Virtua	l:			Verify Tags
Groups:	Points						
Name	Nan	ne		Address	Туре		Threshold
Add	Delete					Add Tag	Dalate
Aud	Delete					 Add lags	Delete
					Apply	OK	Cancel

Figure 8 – Allen Bradley PLC Panel Quick Config Dialog

Change the **Panel Name** to describe its use or location. In our example, it is the PLC controller for Assembly Line A.

Set the **CIP Address** to the CIP address of the Allen Bradley PLC panel. The default value is meant to indicate the proper format. The syntax is normally **<IP address>,<backplane port number>,<Logix slot number>**.

Now is a good time to consider tag organization. How the tags are added can aid or hinder locating the tag in the Project Node Tree. Every tag that is added must be added to a group. That's why the Add Tags button is disabled. For the example, there are two sections to the line.

Click the Add button under the **Groups** list box. A **New Group** is added to the list. The Add Tags button is now enabled. Click on the new group and change then text to be something descriptive about the group. In the example, it is "LA Section 1". Then click the Add Tags button. The **Add Tags** dialog opens.

🔮 Add Tags		×
Path:	192.168.100.15,1,0	
Include Filter:		
Exclude Filter:		
Ignore Case:		
Hide Structures:		
	Find Tags	
Select Tags:		
	ОК	Cancel

Figure 9 - Add Tags dialog

There can be dozens and hundreds of tags on the PLC. The **Include Filter**, and **Exclude Filter** allow you to limit the number of tags that are found when the Find Tags button is clicked. The filter fields are exact match fields. Whatever is typed in the field is used to match or reject tags. Therefore, the wildcard `*' must be used to locate multiple tags. It's also case-sensitive unless **Ignore Case** is checked.

🔹 Add Tags			×
Path:	192.168.100.15,1,0		
Include Filter:	L*2:*		
Exclude Filter:			
Ignore Case:			
Hide Structures:			
	Find Tags		
Select Tags:			
Local:2:C.G	igiDNum (DINT) igRevNum (SINT) igSize (DINT) DSOffOnEn (DINT) DSOnOffEn (DINT) IterOffOn_0_7 (SINT) IterOffOn_16_23 (SINT) IterOffOn_8_15 (SINT) IterOnOff_0_7 (SINT) IterOnOff_16_23 (SINT) IterOnOff_16_23 (SINT) IterOnOff_24_31 (SINT) IterOnOff_8_15 (SINT) IterOnOff_8_15 (SINT) oduleCfgBits (SINT) ad1 (INT) ad2 (DINT) ta (DINT) IterONT)		
		ОК	Cancel

Figure 10 - Add Tags dialog displaying found tags

The check box next to each tag indicates which tags to add to the group. Clear any that don't apply to this group. Then click $\bigcirc K$

.

Configure New	Allen Bradle	ey PLC			×
Panel Name: CIP Path:	New Allen 192.168.10	Bradley PLC V 0.15,1,0	/irtual: 🗌		Verify Tags
Groups:		Points:			
Name		Name	Address	Туре	Thresho ^
LA Section 1		Local:2:C.CfgSize	Local:2:C.Cf	DINT	0
		Local:2:C.CfgIDNum	Local:2:C.Cf	DINT	0
		Local:2:C.CfgRevNum	Local:2:C.Cf	SINT	0
		Local:2:C.ModuleCfgBits	Local:2:C.M	SINT	0
		Local:2:C.FilterOffOn_0_7	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOnOff_0_7	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOffOn_8_15	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOnOff_8_15	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOffOn_16_23	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOnOff_16_23	Local:2:C.Fil	SINT	0
		Local:2:C.FilterOffOn_24_31	Local:2:C.Fil	SINT	0
		<	1		>
Add	Delete			Add Tag	gs Delete
				Apply OK	Cancel

Figure 11 - Quick Config after adding tags

If there are more points that should be organized with this group but didn't match the **Include Filter** and **Exclude Filter**, repeat the process until all the tags are added for this group.

Then add the next group and add the tags that are part of that group. Repeat until done.

Configure Line	A Allen Brac	lley PLC			×	
Panel Name: CIP Path:	Line A Allen Bradley PLC Virtual: 192.168.100.15, 1,0					
Groups:		Points:				
Name		Name	Address	Туре	Thresho ^	
LA Section 1		Local:2:C.CfgSize	Local:2:C.Cf	DINT	0	
LA Section 2		Local:2:C.CfglDNum	Local:2:C.Cf	DINT	0	
Test		Local:2:C.CfgRevNum	Local:2:C.Cf	SINT	0	
		Local:2:C.ModuleCfgBits	Local:2:C.M	SINT	0	
		Local:2:C.FilterOffOn_0_7	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_0_7	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_8_15	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_8_15	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_16_23	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_16_23	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_24_31	Local:2:C.Fil	SINT	0 🗸	
		<	1	1	>	
Add	Delete			Add Tags	Delete	
				Apply OK	Cancel	



Then click

3.1.4 Enable the Allen Bradley Driver

At this point, the Allen Bradley PLC panel and the Allen Bradley driver are configured, but the driver is not online. A quick way to know this is that the communication indicator is grey.



Figure 13 – Disabled Allen Bradley Driver

Right-click on the driver to open the context menu; select *Enable Driver*. The communications indicator will change color to green when it's online.



Figure 14 - Enabled Allen Bradley PLC Driver

If for some reason the Engine cannot connect to the Driver Service, the communication indicator will be red.



Figure 15 - Enabled Allen Bradley Driver that is not communicating with the Driver Service

Note: Because the Allen Bradley integration uses an API, the driver does not connect to the panel directly, the API does. There is no way to know if the panel is online or not.

Congratulations! The Allen Bradley PLC is integrated and ready to use in screen design for **Live View**. Screen design occurs in **Design View**.

It is a good time now to discuss the Panel Control Screen.

3.2 Panel Control Screen

Every Allen Bradley PLC panel has a **Panel Control Screen**. Clicking on the panel icon opens the **Panel Control Screen** of the target panel. When the panel is added, there are no tags which means the screen is not useful.



Figure 16 - Sample Allen Bradley PLC Panel Control Screen

It is suggested that this panel be programmed to be useful. Programming is done in Design View. The panel control screen is found by expanding Screen Control->Popup Screens->'Area' Popup Screens where 'Area' is the name of the area to which the panel was added.



Figure 17 - Panel Control Screen in the Tree

4 Design View

Design View is the home of the Project Node Tree and the place where screens and screen objects are programmed. The following sections explain the Allen Bradley PLC Driver node properties, the Allen Bradley PLC node properties, and screen object programming especially the automatically created screen objects.

4.1 Allen Bradley Driver Node

The Allen Bradley driver node is found by expanding **Setup->Computer Setup->Drivers**.



Figure 18 - Allen Bradley Driver node in the Project Node Tree

Right-click on the driver node and select *Properties* to open the properties dialog.

🏣 [1067] Assembly Line A Allen Bradley Dr	iver X
Properties	
Name: Assembly Line A Allen Bra	dley Driver ID: 1067
User Level: All Access	~
Notes:	
Enabled: 🗹 Default Retry Start Delay: 🗹 Retry Start Delay: 15 💼	Send Queue Retries: 3 + Timeout: 1000 + Interval: 250 +
Panel List:	Computer List:
[1068] Line A Allen Bradley PLC	[4] LATWin10
	OK Cancel

Figure 19 - Allen Bradley PLC Driver properties dialog

Name – edit box; the name for the node; the name doesn't have to be unique

ID – numeric (disabled); the unique identifier of this node; generated by Intelli-Site

User Level – drop-down menu (default: All Access); the User Level a user must possess to open the properties for this node

Notes – multiline edit box; any notes the user may have for the node

Enabled – check box; when checked the driver is enabled

Default Retry Start Delay – check box (default: checked); if the driver did not connect, pause before attempting to connect again

Retry Start Delay – numeric (default: 15); number of seconds to wait between retries on connection attempts

Retries – numeric (default: 3); number of retries for sending a packet

Timeout – numeric (default: 1000); number of milliseconds to wait for a response before assuming the packet was not received

Interval – numeric (default: 25); number of milliseconds to wait after a timeout before sending the packet again

Panel List- drop box; the Allen Bradley PLC nodes attached to this driver

Computer List – drop box (default: the computer on which the Engine is running); the computer node on which this driver is running

4.2 Allen Bradley PLC Panel Node

The Allen Bradley PLC panel node is found by expanding **System Layout** then the Site and Area to which the Allen Bradley PLC panel was added in **Hardware Management View**. In the example below, the panel was added to the site **Corporate Headquarters** and the area **Area**.



Figure 20 - The Allen Bradley PLC panel node in the Project Node Tree

The Allen Bradley PLC panel node is the root node for the panel. The following sections will explain:

- The properties of the Allen Bradley PLC panel node
- The configuration of the Allen Bradley PLC panel (a.k.a. Quick Config)
- The child nodes of the Allen Bradley PLC panel

4.2.1 Allen Bradley PLC Panel Node Properties

Right-click on the Allen Bradley PLC panel node to open the properties. These fields are not accessible through the **Quick Config** dialog except for **Name**, **Address**, and **Virtual**. They correspond to those features that aren't part of the day to day running of the system.

🕀 [1068] Line A Aller	Bradley PLC			×
Properties				
Name: Line	A Allen Bradley PLC		ID: 10)68 🔺
User Level: All A	locess		\sim	
Notes:				
Vieturela 🗌	Vistual Daints			
CIP Path: 192.	168.100.15,1,0			
		Apply	OK	Cancel

Figure 21 - Allen Bradley PLC node properties dialog

Name – edit box; the name for the node; the name doesn't have to be unique

ID – numeric (disabled); the unique identifier of this node; generated by Intelli-Site

User Level – drop-down menu (default: All Access); the User Level a user must possess to open the properties for this node

Notes – multiline edit box; any notes the user may have for the node

Virtual – check box; when checked the panel is virtualized, allowing the driver to be brought online without having the physical panel available

Virtual Point – drop box; this I/O Point will be set when the panel is virtualized, clear when it is not

CIP Address – edit box; the CIP address of the Allen Bradley PLC; the default value is meant to indicate the proper format, normally <IP address>,<backplane port number>,<Logix slot number>

4.2.2 Allen Bradley PLC Panel Quick Config

The **Quick Config** dialog is accessible either in **Hardware Management View** or in **Design View**. To open the **Quick Config** dialog, right-click on the Allen Bradley PLC panel node and select *Quick Config*.

Configure New	Allen Bradle	ey PLC			×	
Panel Name: CIP Path:	New Allen 192.168.10	Vew Allen Bradley PLC Virtual: 192.168.100.15,1,0				
Groups:		Points:				
Name		Name	Address	Туре	Thresho ^	
LA Section 1		Local:2:C.CfgSize	Local:2:C.Cf	DINT	0	
		Local:2:C.CfglDNum	Local:2:C.Cf	DINT	0	
		Local:2:C.CfgRevNum	Local:2:C.Cf	SINT	0	
		Local:2:C.ModuleCfgBits	Local:2:C.M	SINT	0	
		Local:2:C.FilterOffOn_0_7	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_0_7	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_8_15	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_8_15	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_16_23	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOnOff_16_23	Local:2:C.Fil	SINT	0	
		Local:2:C.FilterOffOn_24_31	Local:2:C.Fil	SINT	0	
		<	1	1	>	
Add	Delete			Add Tags	Delete	
				Apply OK	Cancel	

Figure 22 - Allen Bradley PLC panel Quick Config dialog

Panel Name – edit box; the name of the Allen Bradley PLC panel; updating this field will change the name of the node

CIP Path – edit box; the CIP address of the Allen Bradley PLC; the default value is meant to indicate the proper format, normally <IP address>,<backplane port number>,<Logix slot number>

Virtual – check box; when checked the panel is virtualized, allowing the driver to be brought online without having the physical panel available

Verify Tags - button; when clicked, verifies that all the tags in the software exist in the PLC; if any tags do not exist in the PLC, they are listed in a new dialog

Groups – list box; the groups into which the tags are organized

Points – list box; the tags in the selected group with columns

Name – edit box; tag name

Address – edit box; tag address

Type – edit box; the tag's type (BOOL, SINT, DINT...)

Threshold – edit box; when the value of the tag is at this number or high, the tag is in the high state

Add Tags - button; opens the Add Tags dialog

<table-of-contents> Add Tags</table-of-contents>	×
Path:	192.168.100.15,1,0
Include Filter:	
Exclude Filter:	
Ignore Case:	
Hide Structures:	
	Find Tags
Select Tags:	
	OK Cancel
	Calicer

Figure 23 - Add Tags dialog

Path – edit box (disabled); the CIP Path

Include Filter – edit box; the search criteria for tags to include in the **Select Tags** list box; the search is an exact match unless the `*' wildcard is used; to find all tags that begin with Local, have a `:2', one would enter "Local*:2*"

Exclude Filter – edit box; the search criteria for tags to exclude from the **Select Tags** list box; the search is an exact match unless the `*' wildcard is used; to exclude all tags that begin with Local, have a `:2', one would enter "Local*:2*"

Ignore Case – checkbox; when checked, the search is case-insensitive

Hide Structures – checkbox; when checked structures are excluded from the search

🐡 Add Tags		×
Path: 192.168.100.15,1,0		
Include Filter:		
Exclude Filter: Loc*:3*		
Ignore Case: 🗹		
Hide Structures:		
Find Tags		
Select Tags:		
[OK	Cancel

Figure 24 - Example Add Tags dialog

Select Tags – tree list; the tags found using the defined search criteria; the tags that are checked will be added on OK

4.2.3 Allen Bradley PLC Panel Child Nodes

When an Allen Bradley PLC panel is first added, the only child node is has is the **Alarms** node. Once groups have been added to the panel, each group is a child node of the panel.



Figure 25 – Example Allen Bradley PLC panel child nodes

In this figure, **LA Section1**, **LA Section 2**, and **Test** are group nodes.

4.2.3.1 Alarms

The alarms for the Allen Bradley PLC are located under the **Alarms** node. There is only one (1) alarm, **Panel Status**. Every panel integration in Intelli–Site has this alarm. But for this integration, the point is moot.

Note: Because the Allen Bradley PLC is an API integration, the software does not maintain a connection to the panel. It does not know the current status of the panel. Panel Status is irrelevant.





4.2.3.2 Group Nodes

Each group node is a GenProto node, a generic I/O Point with a bit of additional information that is customized for the specific usage. The first tab of the properties dialog contains these fields. For an explanation of the rest of the fields and tabs, see section 9.3 The Properties Dialog of the Intelli–Site User's Guide.

🛄 [1080] Line A	Allen Bradley PLC\LA Section 1	×
Properties Op	eration Alarm Queue Actions	
Name:	LA Section 1 ID: 1080	
User Level:	All Access \checkmark	
Notes:		
Address:		
Protocol:		
Node Type:	General V	
		_
	OK Cance	el 🛛

Figure 27 - Example Group node properties dialog

For a group node, the important field is **Node Type**. It is set to *General* for all group nodes.

4.2.3.3 Tag Nodes

Tag nodes are the child nodes of group nodes. There are two types of tags: points and values. Points are tags of type BOOL. Values are tags that are numeric such as SINT or DINT.

4.2.3.3.1 Tag Node Properties

Like the group nodes, tag nodes are GenProto nodes.

[1096] Line A /	Allen Bradley PLC\LA Section 1\Local:2:I.Data	×
Properties Ope	ration Alarm Queue Actions	
Name:	Local:2:I.Data ID: 1096	
User Level:	All Access 🗸	
Notes:		
Tag:	Local:2:I.Data	
Туре:	DINT	
Current Value:	0	
High Threshold:	0	
		_
	OK Cance	1

Figure 28 - Example Tag node properties dialog

The fields relevant to the tag are:

Tag – edit box; the address of the tag, displays in the **Address** column of the **Quick Config**; returned with the tag information from the PLC

Type – edit box (disabled); the type of tag, displays in the **Type** column of the **Quick Config**; returned with the tag information from the PLC

Current Value – numeric (disabled); the current value of the tag as reported via the API

High Threshold – numeric; only applicable to value tags, not point ones; when the value of the tag is at or above this number, the tag is high; displays in the **Threshold** column of the **Quick Config**

For an explanation of the rest of the fields and tabs, see section 9.3 The Properties Dialog of the Intelli–Site User's Guide.

4.2.3.3.2 Value Tag Node Child Nodes

When the **Node Type** of a tag is a value type, not BOOL, i child nodes can be added to it in **Design View**. Like their parents, these sub-nodes are special GenProto nodes. They are like counter value nodes in that their state is tied to the current value of their parent node. And like a counter value, when a value sub-node is the target of a **SendCommand** action, the parent node is acted on by the value child node if possible.

To better understand these nodes, let's examine the properties dialog. Because a value sub-node is a GenProto node, we will only discuss the additional fields specific to a value sub-node. For an explanation of the rest of the fields and tabs, see section 9.3 The Properties Dialog of the Intelli–Site User's Guide.

First, though, one needs to add a value child node. Locate the desired tag node in the Tree. Right-click on it and select either *Add Node, Add Multiple...*, or *Add Node and Edit*.

Note: If the tag node is not a value type node, these menu options are disabled. In fact, Add Multiple... is not present.

I1118] Line A Allen Bradley PLC\Local:2:C.COSOnOffEn\New Node	×
Properties Operation Alarm Queue Actions	
Name: New Node ID: 1118 🜩	
User Level: All Access 🗸	
Notes:	
Value (optional):	
ОК	Cancel

Figure 29 - Value Sub-Node properties dialog

The Properties tab has the standard properties of **Name**, **ID**, **User Level**, and **Notes**. The only new field is **Value**. It is an optional field. If it is empty, this node is treated as group node. This means even value sub-nodes can have child nodes. There is no limit to the depth of child nodes. This gives the user flexibility in organizing the sub-values. Even if the value sub-node has a number in the **Value** field, it can still have child nodes of its own.

The **Value** field is an integer field that can have a signed or unsigned number in it. When the number is signed, it can be used to increment or decrement the parent tag node's value using **SendCommand**. For example, the sub-node **Value** field is -2. **SendCommand** targeting this sub-node will decrement the parent tag node by 2.

When the **Value** field is unsigned, it is treated much like a counter value. When the parent tag node equals this sub-node, this sub-node is in the high state. The parent tag node can be set to the value of this sub-node using **SendCommand**.

4.3 Project Programming

The point nodes can be used in project programming in evaluation grids and in action grids. The point nodes can also be dragged and dropped onto screens to automatically create screen objects.

4.3.1 Evaluation Grids and Action Grids

The panel and point nodes can be used in evaluation and action grids.

4.3.1.1 The Panel Node

When a panel node is used in the evaluation grid, there are two **Selection** options: *Virtual* and *Driver Online*.

	Point	Selection	Qual.	Oper.	^
•	[1068] Line A Allen Bradley PLC	~	~	~	
			×	~	
		Virtual Driver Offline	~	~	Ļ
· · · ·	Insert	Delete			

The panel node can be used in action grids as the target of the following actions:

- VirtualizePanel
- UnvirtualizePanel

4.3.1.2 The Point Nodes

The point nodes are I/O Points. Therefore, they can be used in evaluation grids and action grids.

4.3.1.3 The Sub-nodes of Point Nodes

The sub-nodes of tag nodes whose **Node** Type is not BOOL can be used in action grids to modify the tag node's value assuming the tag is writable.

4.3.1.3.1 Sub-nodes with Unsigned Values

To set the parent tag node to equal the sub-node, use **SendCommand** and target the sub-node.

	Actio	n				Target	Target		
1	Play					[962] C	lick.wav		
▶ 2	Send	Command				[1120]	Line A Allen Brad	lley PLC\Local:2:I	
3						[112	0] Line A Allen	Bradley PLC\Local:	2:1.0
4						_			
5									
6									~
Mouse	Down	Mouse Up	Active	Inactive	Mous	e Enter	Mouse Leave		

Figure 30 - Example Action grid using a sub-value node

If tag *Local:2:I.Data*, is writeable, it will be set to the **Value** of sub-node 27.

4.3.1.3.2 Sub-nodes with Signed Values

Below are the properties of a sub-node with a signed **Value** field.

🛄 [1122] Lin	e A Allen B	radley PLC\Loca	al:2:1.Data\-1				×
Properties	Operation	Alarm Queue	Actions				
Name	e: <mark>-1</mark>				ID: 112	2 🔺	
User Leve	l: All Ac	cess		~			
Notes	s:						
Value (onti	onal): -1						
value (optic							
						ОК	Cancel

Figure 31 - Example sub-node with a signed Value field

When the **Value** field is signed (e.g., +1 or -2), this node can be used to increment or decrement the parent tag node. Use **SendCommand** and target this node in any action grid.



Figure 32 - Example Action grid using sub-node

In this example, if the tag is writeable, the value of tag Local:2:I.Data will be decremented by 1 because the value of **-1** is -1.

4.3.2 Automatically Created Screen Objects

The tag nodes can be used as evaluation points for the evaluation grids of screen objects. This allows the user to monitor and control the state of each point.

Instead of programming the screen objects by hand, drag and drop the nodes onto the screen to automatically create screen objects that are programmed based on the type of point it is.

4.3.2.1 Point Type Screen Objects

When tag node of **Type** *BOOL* is dragged and dropped onto the screen, a button is created.

test1

Figure 33 - Sample screen node created from a tag node of type BOOL

The screen object is programmed to display the current state of the tag. Clicking on the button will set the tag on or off.

Note: If the tag in the PLC is not a writable tag, setting it on or off will do nothing.

The following examines the properties of the button screen object and the programming of the different states.

4.3.2.1.1 State 0 – Normal

State 0 is the base state. It displays when the evaluation grid on the other state does not evaluate to true. Stated more simply, when the point is off, this state displays.

Edit Scree	n Object		×
Properties	States		
0	1 Gast		>> Insert Add C <c delete<="" td=""></c>
State Pro	perties		
Name:	Normal		Lock Object
Display	Properties	abel Properties	
to cel	Flash To State: None 🗸		Font Shadow
	Flash Rate (ms): 1000 🖨		H. Just.: Center 🗸 🗸
Image:	Stretch:	abel Object: [1097] Line A Allen Bra	V. Just.: Center 🗸 🗸
Rotate	(deg.): 0 🗧 Effects P	opUp X: 0 🜩 PopUp Y: ()
Hover	Object:	Hover Text:	
	Action	Target	^
▶1	Play	[962] Click.wav	
2	SetOn	[1097] Line A Allen Bradley PLC\LA	Sectio Insert
3			
5			Delete
6			~
Mouse	Down Mouse Up Active Inactive Mo	use Enter Mouse Leave	
			OK Cancel

Figure 34 - Sample point button properties dialog: State 0

Notice the **Action** grid. When this button is clicked in this state, a **SetOn** command is sent to the PLC panel for this point. The panel will set the point if applicable. Intelli–Site will receive the updated state.

4.3.2.1.2 State 1 - Alarm

This state displays when the point is high. See the evaluation grid. The evaluation grid is programmed to return true when the point's state evaluates as high.

it Scree	en Object	
perties	States	
0	1 	>> Add C <c< td=""></c<>
itate Pro	operties	
Name:	Alam	Lock Object
	Point	Selection Qual. Oper.
•	[1097] Line A Allen Bradley PLC\LA Section	State v v v
		** Not Applicable ** V V
		** Not Applicable ** Yes Yes Yes
	Insert	Delete
Display	Properties	l Properties
test1	Flash To State: None Flash Rate (ms): 1000	Font Shadow H. Just.: Center ~
Image:	Stretch: Labe	el Object: [1097] Line A Allen Brai V. Just.: Center V
Rotate	(deg.): 0 🜩 Effects Pop	Jp X: 0 🗣 Pop Up Y: 0 🗣
Hove	r Object:	Hover Text:
	Astion	Treat
N 1	Play	19621 Click way
2	SetOff	[1097] Line A Allen Bradley PLC\LA Sectio
3		Insert
4		Delete
5		
6		×
Mouse	Down Mouse Up Active Inactive Mouse	Enter Mouse Leave
		OK Cancel
		UN Cancel

Figure 35 - Sample point button properties dialog: State 1

Notice the **Action** grid. When this button is clicked in this state, a **SetOff** command is sent to the PLC panel for this point. The panel will turn off the tag if applicable. Intelli–Site will receive the updated state of the point when it changes.

4.3.2.2 Value Type Screen Objects

When a tag node with a numeric type is dragged and dropped to the screen, a simple screen object is created that displays the current value of the object.

0	
	-

```
Figure 36 - Sample screen node created from a Point node of numeric type
```

The screen object is programmed to display the current value of the point.

0 >> 0 >> 0 0 State Properties Name: State 0 Display Properties 0 Rash To State: Name: State 0 Label Properties 0 Rash To State: Name: State (ms): 1 0 Rash To State: Name: State (ms): 1 Label Properties Font Shadow Hover Object: Inset 1 Action 1 Action 1 1 2 1 3 1 1 1 <th>0 >> 0 >> 0 >> Add Delete Name: State 0 Display Properties Inage: Inage: Stretch: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Inage: Stretch: Inage: Inage:</th> <th>nt Screen Object</th> <th></th> <th></th>	0 >> 0 >> 0 >> Add Delete Name: State 0 Display Properties Inage: Inage: Stretch: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Stretch: PopUp X: PopUp Y: Inage: Inage: Inage: Stretch: Inage:	nt Screen Object		
State Properties Name: State 0 Display Properties Image: Rash To State: None Image: Stretch: Label Properties Font State (ms): 1 1 1 2 3 4 5 6 1 2 1 2 Action Target Insett Insett Insett Image: Action Target Image:	Display Properties Image: Rash Rate (ms): 1000 ÷ Hash Rate (ms): 1000 ÷ Image: Stretch: Label Object: 1000 ÷ Hover Object: Action Target Action Target 1 2 3 4 5 6 Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Down	0		>> Insert Add Delete
Name: State 0 Lock Object Display Properties Label Properties Font Shadow Image: Rash To State: None H. Just.: Left Image: Stretch: Label Object: Label Object: Inone Rotate (deg.): Image: PopUp X: PopUp Y: Image: Hover Object: Hover Text: Insett Action Target Insett Action Target Insett Action Target Insett	Name: State 0 Lock Object Display Properties Label Properties Font Image: Rash To State: None H. Just:: Label Object: [1096] Line A Allen Bra V. Just:: Center Rotate (deg.): 0 Effects PopUp X: 0 PopUp Y: 0 Hover Object: Hover Text: Hover Text: Insert 1<	itate Properties		
Display Properties Label Properties Image: Font Stretch: Label Object: Image: Stretch: Rotate (deg.): Effects PopUp X: PopUp Y: Image: Hover Text:	Display Properties Display Properties Label Properties Image: Font Stretch: Label Object: Image: Stretch: Image: Image: Image: Stretch: Image: Image: Image: Stretch: Image: Image:	Name: State 0		Lock Object
Rotate (deg.): 0 Effects PopUp X: 0 PopUp Y: 0 Hover Object: Hover Object: Action Target Action Target I Delete I Del	Rotate (deg.): Effects PopUp X: PopUp Y: PopUp Y:	Display Properties Rash To State: None Flash Rate (ms): 1000 Image: Stret	Label Properties	Font Shadow H. Just.: Left ~ e A Allen Brai V. Just.: Center ~
Hover Object: Hover Text:	Hover Object: Hover Text:	Rotate (deg.): 0 🗧 Effe	ects PopUp X: 0	PopUp Y: 0
Action Target	Action Target 1 Insert 2 Insert 3 Insert 4 Insert 5 Insert 6 Insert	Hover Object:	Hover Text:	
1 1	Image: State of the state o	Action	Target	^
2 Insert 3 Insert 4 Insert 5 Insert 6 Insert	2 Insert 3 Insert 4 Insert 5 Insert 6 Insert	▶1 2		
4 Delete 5	4	3		Insert
	5	4		Delate
	6 V Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Leave	5		Delete
	Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Leave	6		✓
Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Leave		Maura IIa Astiva	Inactive Mouse Enter Mouse Leav	/e

Figure 37 - Sample value screen object properties dialog: State 0

Values cannot be set on or off; they can only be displayed. Therefore, the **Action** grid has no programming. Sub-value nodes of the tag are used to modify the value of the tag from the software.

4.3.2.3 Sub-Value Node Screen Objects

When a sub-value node is dragged and dropped onto a screen, a button screen object is created. If the **Value** field of the node is unsigned, a two-state button is created. If the **Value** field is signed, a single state button is created.

4.3.2.3.1 Signed Sub-Value Node Screen Object

When a sub-node of a Value node whose **Value** field is signed is dragged and dropped on the screen, a single state button screen object is created.

dit Screen Object	×
operties States	
-1	>> Insert << Add Delete
State Properties	
Name: Send Command	Lock Object
Display Properties	Label Properties
Flash To State: None -1 Flash Rate (ms): 1000 ♀	Font Shadow
Image: Stretch:	Label Object: [1122] Line A Allen Brai V. Just.: Center V
Rotate (deg.): 0 🖨 Effects	PopUp X: 0 🗭 PopUp Y: 0 🜩
Hover Object:	Hover Text:
Action	Target ^
1 Play	[962] Click.wav
▶ 2 SendCommand	[1122] Line A Allen Bradley PLC\Local:2:1
3	[1122] Line A Allen Bradley PLC\Local:2:I.Data\-1
4	Delete
0	
6	Y
Mouse Down Mouse Up Active Inactiv	ve Mouse Enter Mouse Leave
	OK Cancel
	Calicer

Figure 38 - Sample sub-value node screen object properties dialog

Notice the **Action** grid. When this button is clicked, a **SendCommand** action targeting this sub-value node is executed. If the tag is writeable, the value will be modified by the signed value in the sub-value node and sent to the panel. It will be incremented if the sign is positive and decremented if the sign is negative. Intelli–Site will receive the updated state of the tag from the PLC if it is successful.

4.3.2.3.2 Unsigned Sub-Value Node Screen Object

When a sub-node of a tag node whose **Value** field is unsigned is dragged and dropped on the screen, a two-state button screen object is created.

4.3.2.3.2.1 State 0 - Off

State 0 is the base state. It displays when the evaluation grid on the other state does not evaluate to true. Stated more simply, when the point is off, this state displays.

0 27 State Proper Name: Off	tates		>> Insert Add
0 27 itate Proper Name: Off	1		>> Insert Add
State Proper Name: Off			<< Delete
Name: Off	ues		
	f		Lock Object
Display Pro	operties	Label Properties	
	Flash To State: None 🗸		Font Shadow
27	Flash Rate (ms): 1000 🛋		H Just : Center 🗸
		LILLOIT I III001 Line A Allen Der	
Image:	Stretch:	Label Object: [1120] Line A Allen Brai	V. Just.: Center V
Rotate (deg	g.): 0 🚖 Effects	PopUp X: 0 🛉 PopUp Y:	0
Hover Ob	oject:	Hover Text:	
A	Action	Target	^
1 PI	lay	[962] Click.wav	
▶ 2 S	endCommand	[1120] Line A Allen Bradley PLC\Lo	cal:2:I
3		[1120] Line A Allen Bradley PL	.C\Local:2:1.Data\27
4			Delete
5			
6			¥
Mouse Do	When Mouse Up Active Inactive M	ouse Enter Mouse Leave	

Figure 39 - Sample sub-value node screen object properties dialog: State 0

Notice the **Action** grid. When this button is clicked in this state, a **SendCommand** action targeting this sub-value node is executed. If the memory polling area for the parent Value point is writeable, the value of the parent Value node will be set to the value in the sub-value node. The new value for the parent Value node is sent to the panel. Intelli–Site will receive the updated state of the point in the next poll.

4.3.2.3.2.2 State 1 - On

This state displays when the point is high. See the evaluation grid. The evaluation grid is programmed to return true when the point's state evaluates as high.

0 1 Add Constrained Constrained Constrained Point Selection Qual. Oper. * 1120] Line A Allen Bradley PLCNLocal 21.D. State * Name: On Qual. Oper. * 1120] Line A Allen Bradley PLCNLocal 21.D. State * Not Applicable ** * Notate Ideal Populy Active Notate Ideal * Notate Ideal * Populp X: Populp Y: O * Action Target * Action * Action Target * Action * Action * Action * Action * * Action * * * * <	it Screen Object						
Rate Properties Name: Point Point Selection Qual. Oper. (1120) Line A Allen Bradley PLC\Local:21.D State ** Not Applicable ** Insert Delete Display Properties Font ** Insert	0 1					>>	Insert Add Delete
Point Selection Qual. Oper. I1120] Line A Allen Bradley PLC\Local:21.D State Insert Delete Display Properties Insert Delete <td>tate Properties Name: On</td> <td></td> <td></td> <td></td> <td></td> <td>Lock</td> <td>Object</td>	tate Properties Name: On					Lock	Object
Image: State Image: Image: Front Shadow Image: Stretch Image:	Point		Selection		Qual	Oper	. ^
** Not Applicable ** v v v ** Not Applicable ** Delete v v Display Properties Label Properties Font Shadow ** Rash To State: None * Label Object: [1120] Line A Allen Bra V. Just.: Center * PopUp X: • PopUp Y: • * Hover Object: Hover Text: * * * * 4 - - • * * * 6 * * * * * * * * * * * *	[1120] Line A Allen Bradley <u>PLC\Local:</u>	2:I.D	State	\sim	ajoran.	~ Open	~
Insert Delete Display Properties Label Properties Fash To State: None Pash To State: None Image: Font Stretch: Label Object: Rotate (deg.): Image: Action Target Action Target Insert Delete Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Down Mouse Up Active Inactive Mouse Down Mouse Up Active Inactive Mouse Loown Mouse Up Active Inactive Mouse Loown Mouse Up Active Inactive Mouse Loown Mouse Up Active Inactive Mouse Enter Mouse Enter Mouse Label Properties			** Not Applicable **	~		~	~
Insert Delete Display Properties Label Properties Flash To State: None Image: Font Stretch: Label Object: Rotate (deg.): Image: PopUp X: PopUp Y: Image: Hover Object: Insert Image: Action Target Action Target Image: Image: Action Target Image: Image: Action Target Image: Image: Image:<			** Not Applicable **	-		•	
Display Properties Image:	Ins	sert	Delete	~		~	
Rotate (deg.): Effects PopUp X: PopUp Y: PopUp	Display Properties Flash To State: None Flash Rate (ms): 1000 Image: Stretch:	Labe	Il Properties	n Bra	For H. Jus	nt S st.: Cente t.: Cente	hadow er ~ er ~
Action Target 1 1 2 1 3 1 4 1 5 1 6 1 Mouse Down Mouse Up Active Inactive Mouse Leave	Rotate (deg.): 0 🖨 Effects	Popl	Jp X: 0 Popl	Jp Y	. 0	-	
Image: State of the state o	Action		Target	_		^	
2 Insert 3 Insert 4 Insert 5 Insert 6 Insert	▶1						
3 4 5 6 Mouse Down Mouse Up Active Inactive Mouse Leave	2						Insert
*	3						
6 Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Leave	5					- 1	Delete
Mouse Down Mouse Up Active Inactive Mouse Enter Mouse Leave	6					~	
	Mouse Down Mouse Up Active Inactive	Mouse	Enter Mouse Leave				

Figure 40 - Sample sub-value node screen object properties dialog: State 0

Notice the **Action** grid. There are no actions when the screen object is in this state. Clicking on this button when it is in this state does nothing. The tag is currently at this value. What good would be done if the tag was set to the same value? With great power comes great responsibility.

4.3.3 The Panel Control Screen

The Panel Control Screen is a popup screen that is added when the panel is added. It can be displayed in **Hardware Management View** by clicking on the panel icon.



Figure 41 - Panel Control Screen

When an Allen Bradley PLC panel is added, there are no points. Therefore, the Panel Control Screen has no points. You must program the screen to display the points and values once the panel is programmed.

To find and modify the Panel Control Screen, you'll need to be in Design View. The Panel Control Screens are found by expanding Screen Control->Popup Screens->Area Popup Screens.



Figure 42 - Panel Control Screens in the Project Node Tree

If there is only one or two Allen Bradley PLC panels, finding the corresponding Panel Control Screen is relatively simple. Open the properties dialog of the Panel Control Screen and examine **Base Object** field.

🚔 [1072]	Area P	opup Screens\Li	ne A Allen	Bradle	y PLC				×
Propertie	25								
N	lame:	Line A Allen Bra	dley PLC				ID: 1072	2	
User L	.evel:	All Access				\sim			
N	lotes:								
He	eight: /idth:	353	X Pos Y Pos	ition:	0	•			
Backgro	ound:		Base O	bject:	[1068]	Line A A	llen Bradle	y PLC	
Display/D	Dismiss	Actions							_
Event:	On D)isplay V							
	Actio	n		Targe	t			^	
▶ 1 2 3 4								ln De	sert
5								~	
						_		_	
							OK	Ca	ancel

Figure 43 - Panel Control Screen properties dialog

Another way to locate the corresponding Panel Control Screen is to use *Find...->All objects referencing this node* on the panel node itself.

🔷 Obj	ects Referencing This Node		×
Object:	[1068] Line A Allen Bradley	Include De	scendants: 🗹
Reference	es:		
[1067] /	Assembly Line A Allen Bradley D	river	
[1072] /	Area Popup Screens\Line A Aller	1 Bradley PLC	D
[1075] 1	litle		
[10/6] F	Vanel Status		
[1077]	and Status		
[1124]	/alue		
[1121] 2	27		
[1123] -	1		
[1119] t	est1		
		OK	Cancel
	L	UN	Cancer

Figure 44 - Find...->All objects referencing this node dialog

Right-click on the Panel Control Screen in the **References** and select *Go To/Find In Tree*. The software will expand the Tree and select the Panel Control Screen node.



The highlighting is grey because it does not have focus. Cancel out of the **Objects Referencing This Node** dialog and the highlighting will be blue. Double-click on the Panel Control Screen node to open the screen for programming.

Intelli-Site	- Widget Man	ufacturing, Inc									- 0	×
	ndauda der Layout hohder Control Roups Steren Control Roups Steren Control Roups Steren Steren Roups Steren Steren Steren Steren Horver Texts	s © Soreens vielen Baster FLG Sokground • Olgieda	Sthe	PANEL STATUS	Dee	F	Panel Contr Line A Allen E	of Screen radiey PLC		PAREL STAT	S	
Ack	Ack All	Harm Description	Status	rnonty	Date	ime	Count Card No	Acked by				
Clear	Clear All											
Queue Con	trol											
Menu -								License Valid, expires	s: Wednesday, January 1,	2020 SMA expires: Wedi	esday, January	1, 2020

Figure 45 - Panel Control Screen in Design View

Add the points that are important to watch in **Hardware Management View**.

Revision History

2019-06-24 Initial Creation